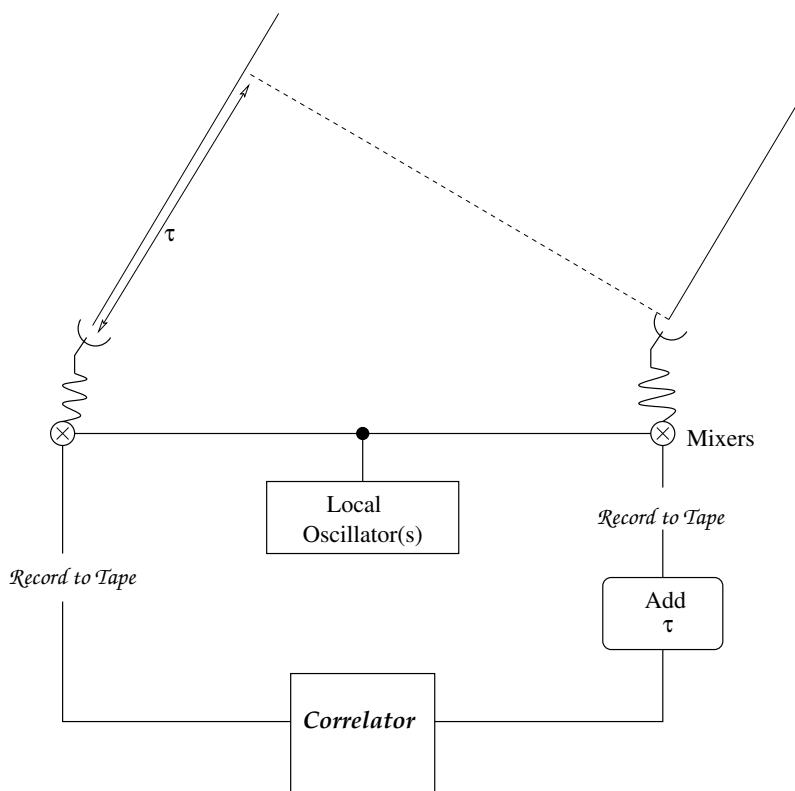
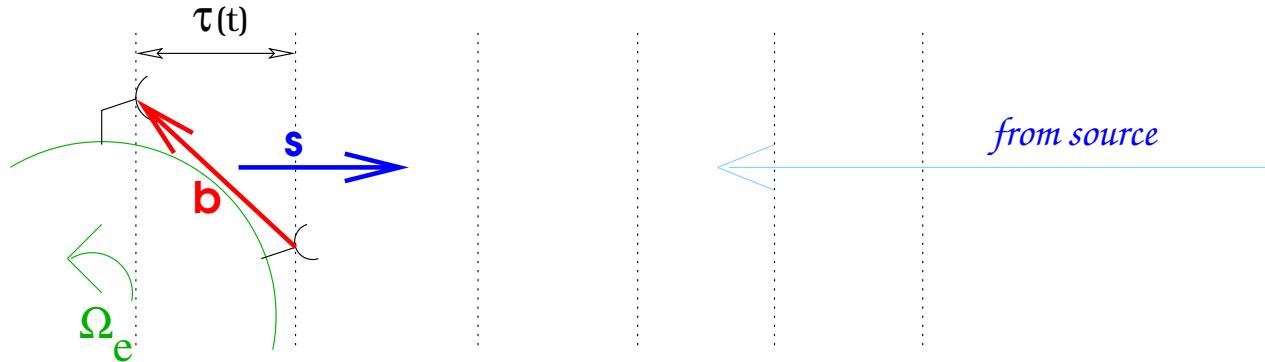


# The EVN MkIV Data Processor at JIVE

**Bob Campbell**

— JIVE —

- Correlator Generalities
  - Pre-correlation
  - Correlation
  - Post-correlation
- Specifics of Downstairs
  - Playback & station units
  - Correlator



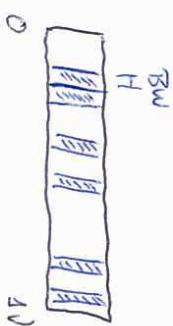
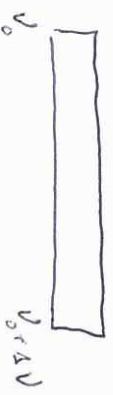
$$\tau(t) = -\frac{1}{c} \mathbf{B}(t) \cdot \hat{\mathbf{s}}$$

$$\varphi(t) = \nu \tau(t)$$

$$\tau_{\max} = 21.3 \text{ ms} \quad (106 \text{ M}\lambda)_{\text{C.band}}$$

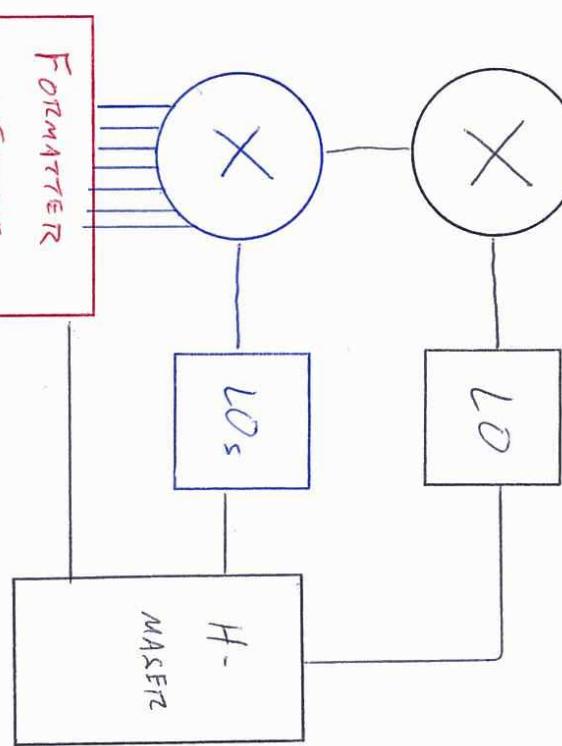
$$\dot{\tau}_{\max} = 1.55 \mu\text{s/s} \quad (7700 \text{ cyc/s})_{\text{C.band}}$$

Front-End



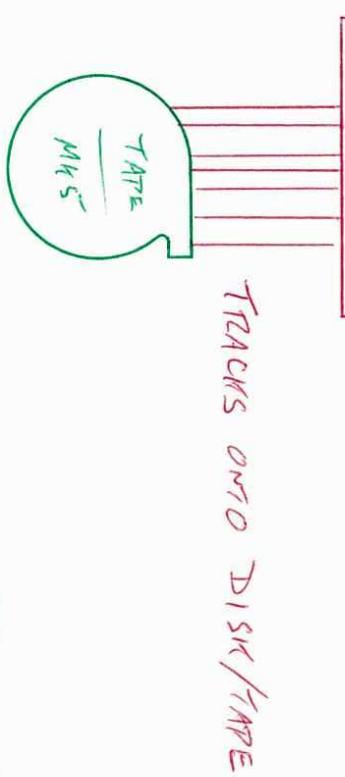
IF + VIDEO CHANNELS  
(BASE-BAND CHANNELS)

(BASE-BAND CHANNELS)



SAMPLING RATE:  $\Delta t = \frac{1}{2Bw}$  (Nyquist)

2-bit QUANTIZATION:  
SIGN ( $v \geq 0$ )  
MAG ( $|v| \geq v_0$ )



TRACKS onto DISK/TAPE

$$\frac{\text{TAPE}}{\mu\text{s}}$$

$$\text{EACH VC : RATE} = \frac{1}{2Bw} \text{ bps PER sign/mag}$$

( $\leq 32 \text{ Mbps}$ )

$\nwarrow$  PAR-OUT

(16 Mbps)

MEDIUM MAY HAVE MAX TRACK RECORDING RATE  
of MAX Numbers

(64)

## Pre-correlation tasks

---

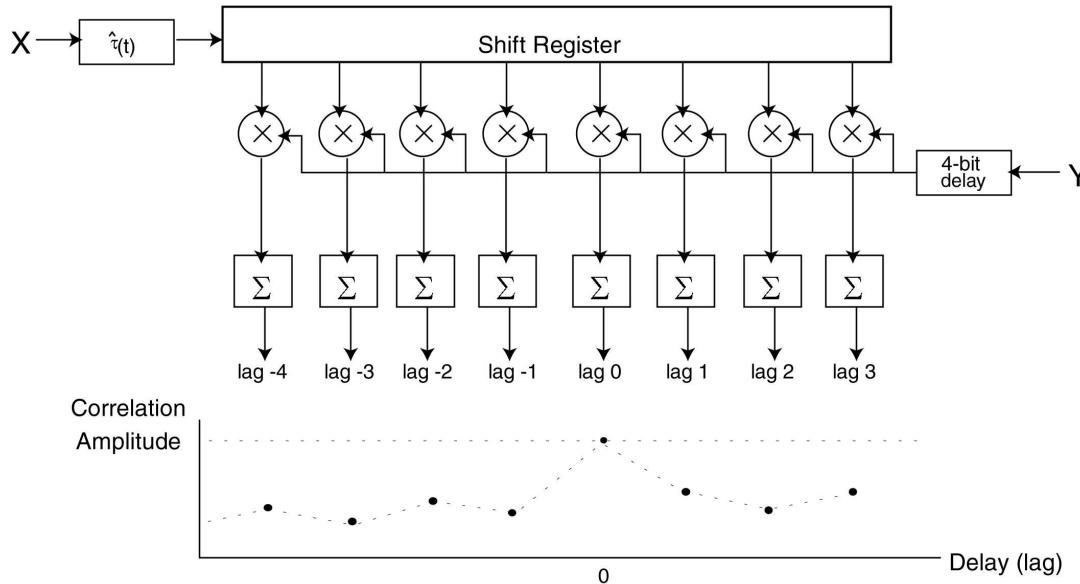
- Provide aligned/conditioned bit streams to correlator
  - Undo recording complications: recover “scheduled” channels
  - Apply model to “stop” Earth under sky

## Model Constituents (& approx. scales)

---

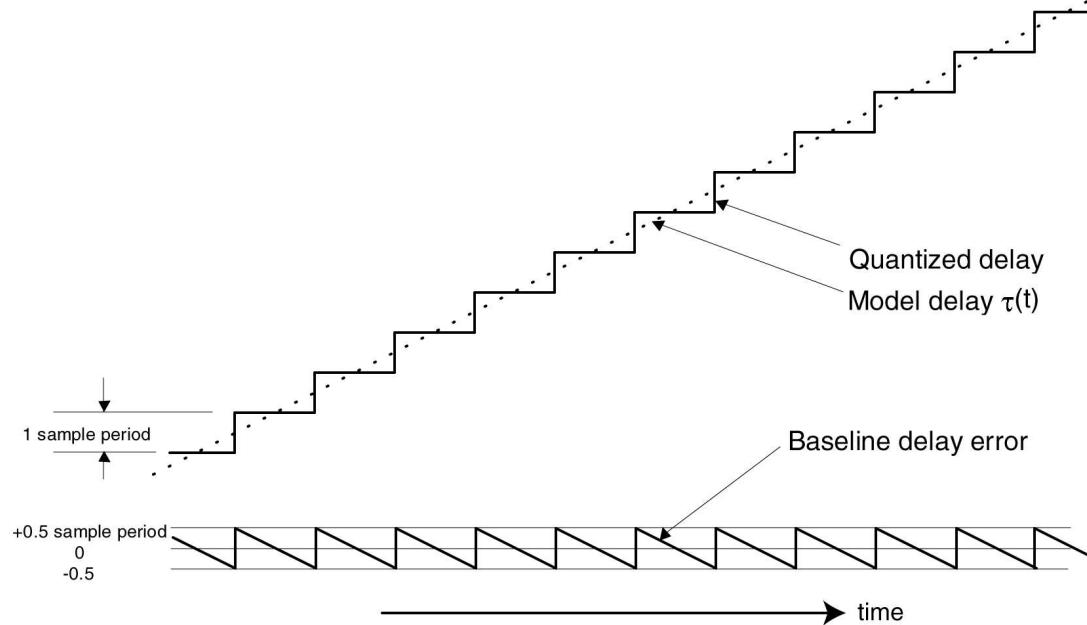
- Station / Source positions: different frames (ITRF, ICRF), motions
- Times: UTC, UT1, TT, TDB/TCB/TCG
- Orientation: Precession ( $50''/\text{yr}$ ), Nutation ( $9.6''$ , 18yr), Polar Motion ( $0.6''$ , 1yr)
- Diurnal Spin: Oceanic friction (2ms/cy), CMB (5ms, dcds), AAM (2ms, yrs)
- Tides: Solid-earth (30cm), Pole (2cm)
- Loading: Ocean (2cm), Hydrologic (8mm), Atmospheric (2cm), PGR (mm's/yr)
- Antennas: Axis offset, Tilt, Thermal expansion
- Propagation: Troposphere (dry [7ns], wet [0.3ns]), Ionosphere
- Relativistic  $\tau(t)$  calculation: Gravitational delay, Frame choice/consistency

# Simplified Real Correlator



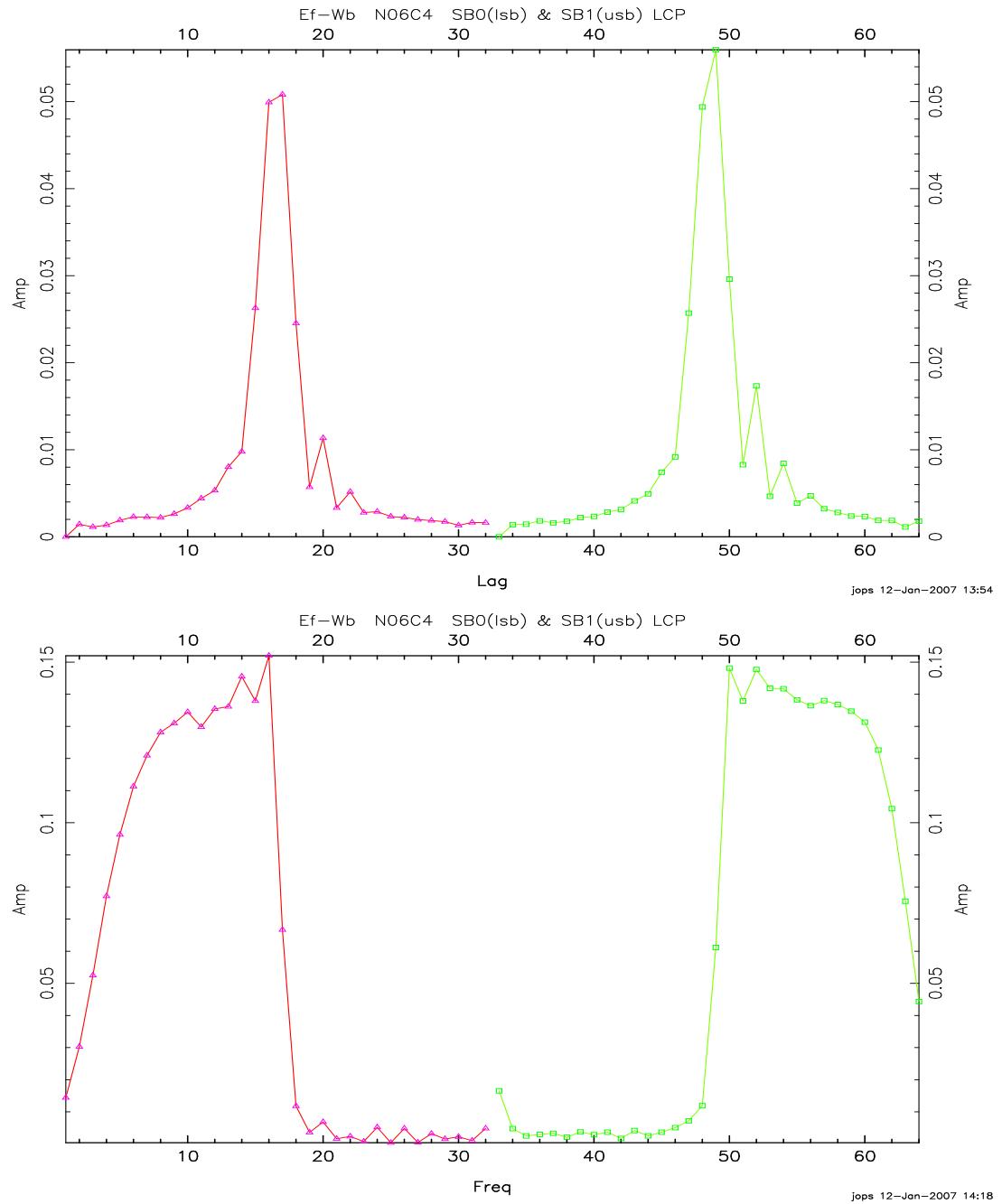
- Shifting signals from 2 stations by a series of 1-sample steps ( $\equiv$  LAGS)
  - Each lag = 1 sampling interval =  $\frac{1}{2BW}$  (Nyquist)
- One signal has been delayed by  $\tau$  (from *a priori* model)
- This delay is constrained to be integral lags (drop/add a sample)

# (Baseline) Delay Tracking



- Delay  $\sim$  diurnal sinusoid
  - Amp =  $B/c$ ;  $\sim 3.3$  ms per 1000km of baseline
  - Delay steps =  $\Delta\tau = \frac{1}{2BW}$  (1 lag);  $\sim 1/32 \rightarrow 1 \mu\text{s}$
- Sawtooth( $y$ ) delay error  $|\delta_\tau| \leq 0.5$  lag  $(\leq \frac{1}{4BW})$
- Adding/subtracting delay steps handled in bitstream

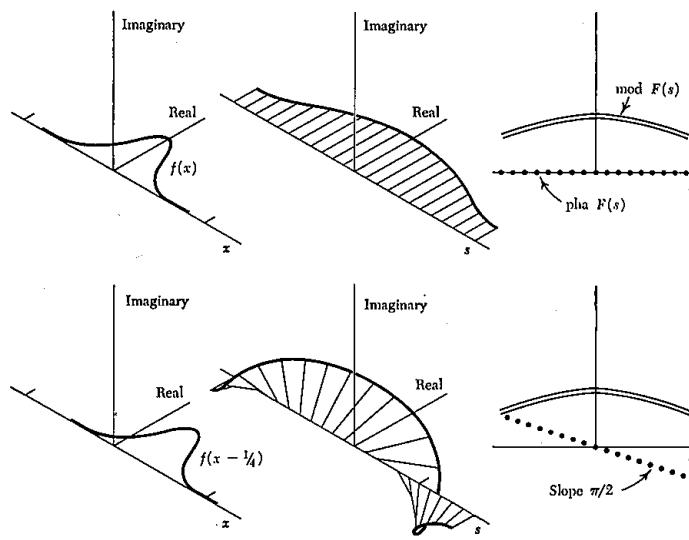
# Correlation Functions *vs* lag, frequency



# Delay Error $\rightleftharpoons$ Phase slope across band

- \* Error = 1 lag  $\longrightarrow$   $180^\circ$  edge-to-edge phase slope across band

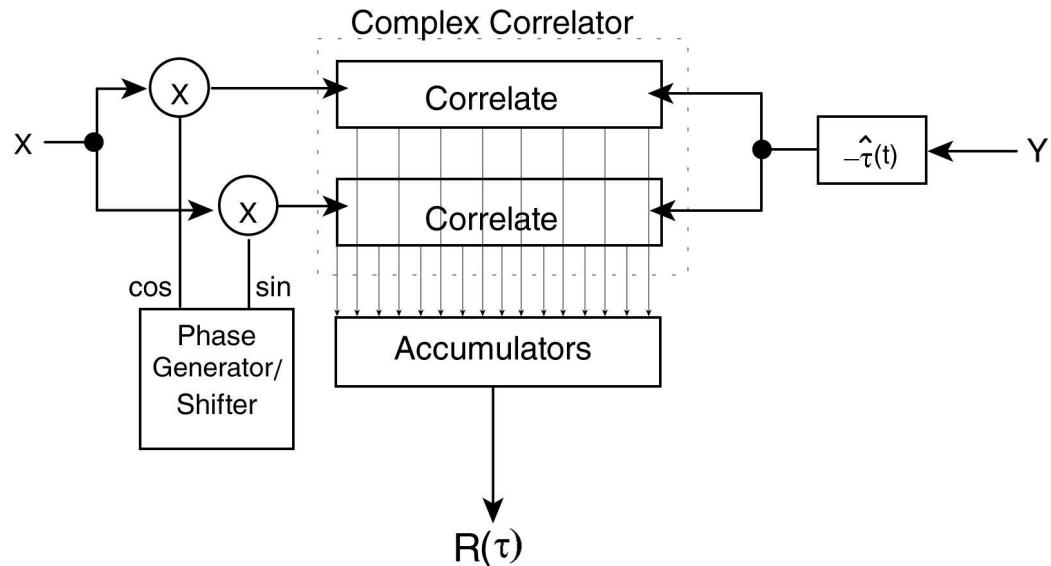
- Shift theorem:  $f(t - \Delta) \rightleftharpoons e^{-i2\pi(\frac{\nu}{N_{\text{lag}}})\Delta} F(\nu) = e^{-i\pi(\frac{\nu}{N\nu})\Delta} F(\nu)$



- Can also derive via:
  - Tracing expression of fringe phase (TMS §9.3.i)
  - group-delay =  $\frac{1}{c} \int \mu_g ds = \frac{1}{c} \int \frac{d}{d\omega}(\omega \mu_p) ds$

# Baseline complex correlator

- Delay  $\tau$  applied to one station
- Fringe rotation (rate  $\dot{\tau}$ ) applied to the other
- cos/sin mixing of fringe rotation (Hilbert transforms: Bracewell Ch.12)
- output = one complex number per lag
- XF

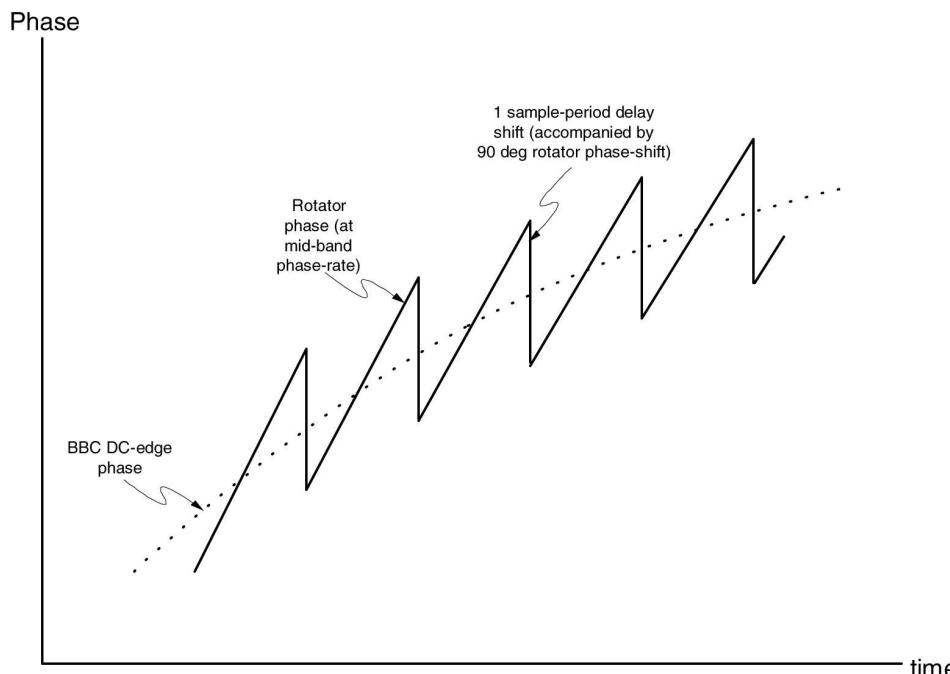


# Running the fringe rotation

---

- track  $\varphi$  at band center (minimize phase offsets at edges)
- DC edge  $\rightarrow$  band center:  $\varphi_{FR}$  increment  $= \pm 2\pi(\frac{BW}{2})\delta_\tau = \pm \pi BW \delta_\tau$
- Step fringe rotation  $\pm 90^\circ$  at each instant delay shifted by  $\pm \Delta_\tau$

$$\delta_\tau \rightarrow \delta_\tau \pm \Delta_\tau = \delta_\tau \pm \frac{1}{2BW}, \quad \varphi_{FR} \rightarrow \varphi_{FR} \pm \frac{\pi}{2}$$



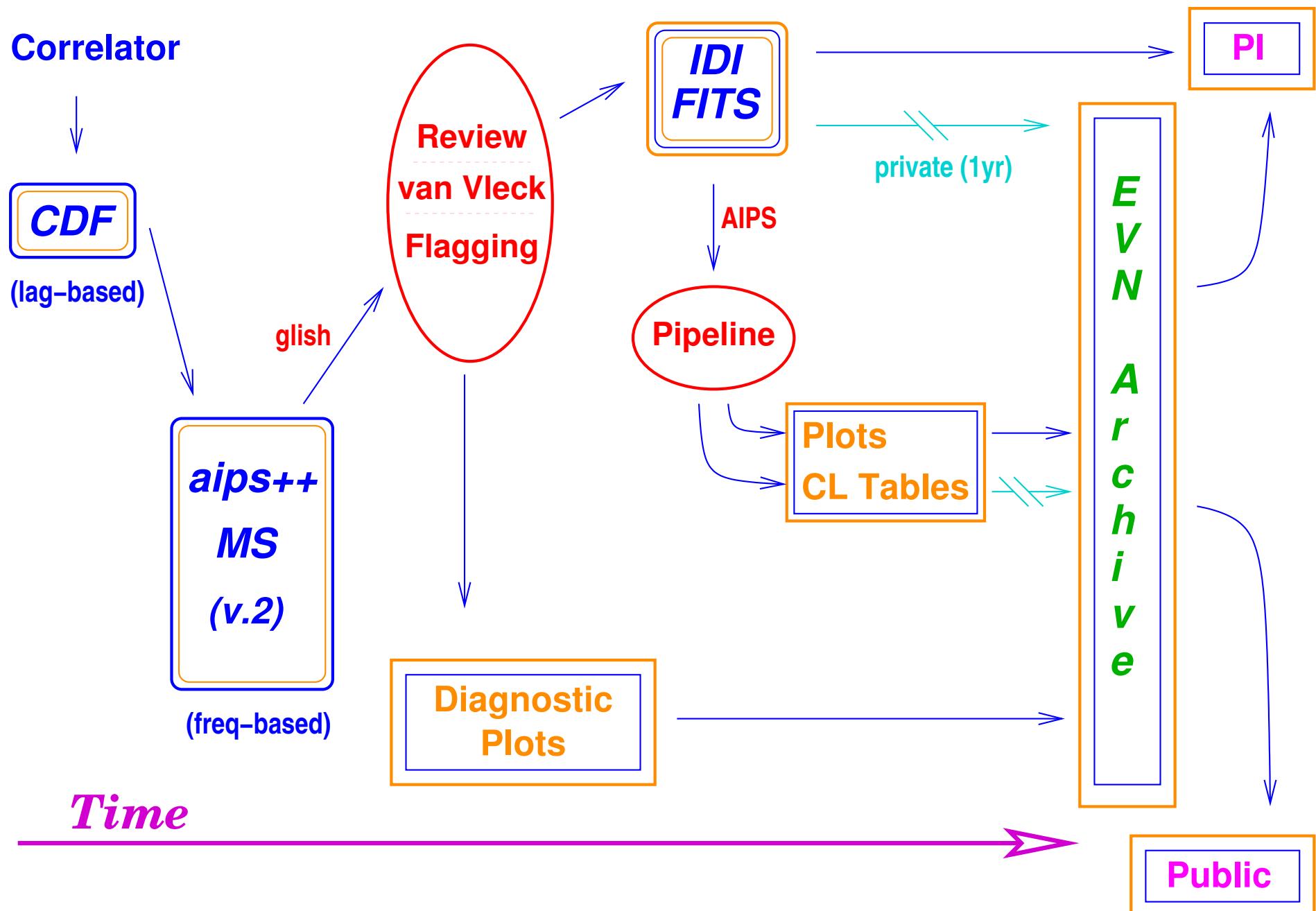
## Baseline XF Correlator: Ops. Issues

---

- Reference epochs: UTC at “reference station”
- Scalability of implementing  $N(N - 1)/2$  delay elements
- The venerable Mk III (Haystack, Bonn, ... )

→ Shortly: station-based XF

# Post-Correlation Review/Distribution



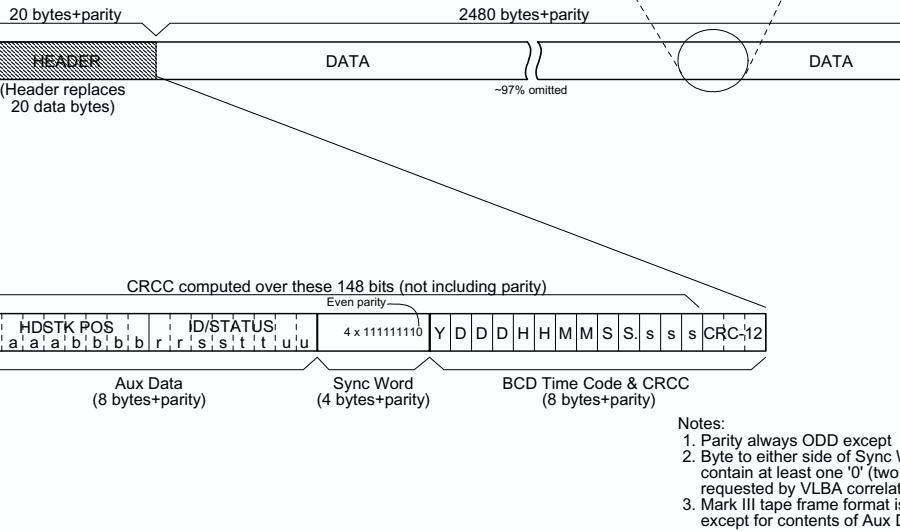
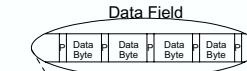
# Data Playback

---

- Tape DPU
  - Heads:  $2 \times 32$ ;  $38 \mu\text{m}$  width;  $17 \mu\text{m}$  guard band
  - 14 head positions → 448 tracks along 1"-wide tape
  - Thin tape: capacity = 591 GB, cost  $\sim \$1200$
  - Playback speed: 80, 160 ips (4 or 8 Mbps/track)
  - Tension control: vacuum or tension arms
- Mark 5(A) Disk Packs
  - Goal = reproduce output of tape playback (tracks, fan-out . . . )
  - Capacity: 8 “normal” disks (3.2 TB packs now in regular use)
  - Random access
- Track data formats: Mark 4, VLBA

# Track Formats

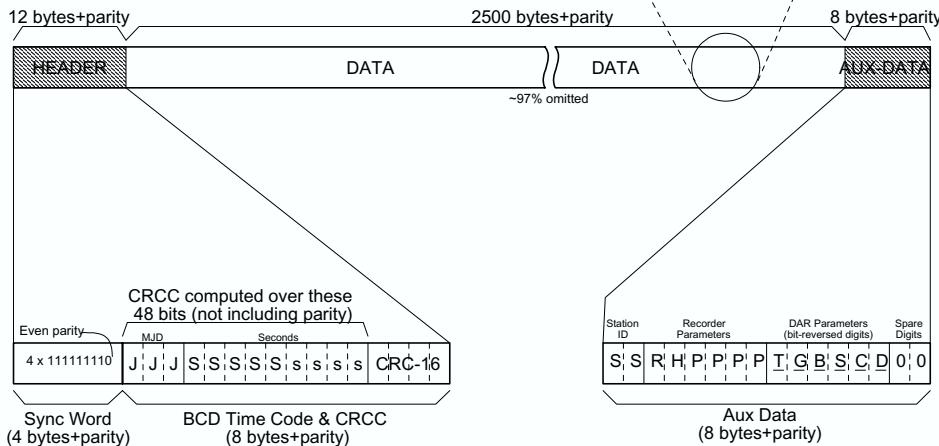
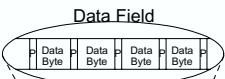
Recording Sequence



Mk4

- Notes:
1. Parity always ODD except Sync Word.
  2. Byte to either side of Sync Word must contain at least one '0' (two '0's requested by VLBA correlator).
  3. Mark III tape frame format is identical except for contents of Aux Data field.

Recording Sequence



Frame Durations:

VLBA

8 Mb/s → 2.5 ms

16 Mb/s → 1.25 ms

- Notes:
1. Parity always ODD except Sync Word.
  2. BCD digits in Time-Code and Aux-data, except those labelled reversed, are written to tape in order msb-to-lsb.
  3. Byte to either side of Sync Word must contain at least one '0'.

## DIM / TRM

---

- DIM (Data Input Module)
  - Physical/logical track-assignment cross-bar switch
- TRM (Track Recover Module)
  - Read headers; seek special markers; read times
  - Align times (2.5 Mb buffer per track)
  - Flag bad data (validity bit)
  - TRM byte-slips
- Time distributed through system: ROT
  - Fundamental system clock-rate:  $32 \times 10^6$  ticks per second

## CRM / PCM

---

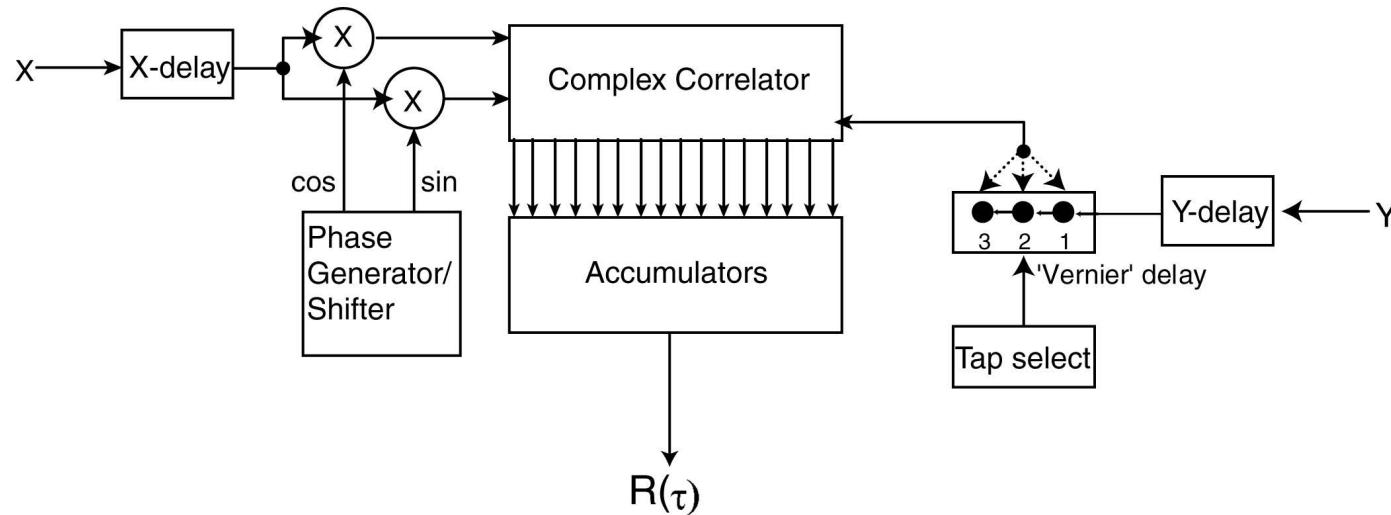
- CRM (Channel Recovery Module)
  - Undo fan-out to recover “scheduled” channels
  - Max. 16 channels
  - Output = 3 bit-streams: Sign, Magnitude, Validity
  - CRM buffer jumps
- PCM (Phase-Cal Module)
  - Extract embedded calibration tones (at multiples of 1 MHz)

## DCM & DMM

---

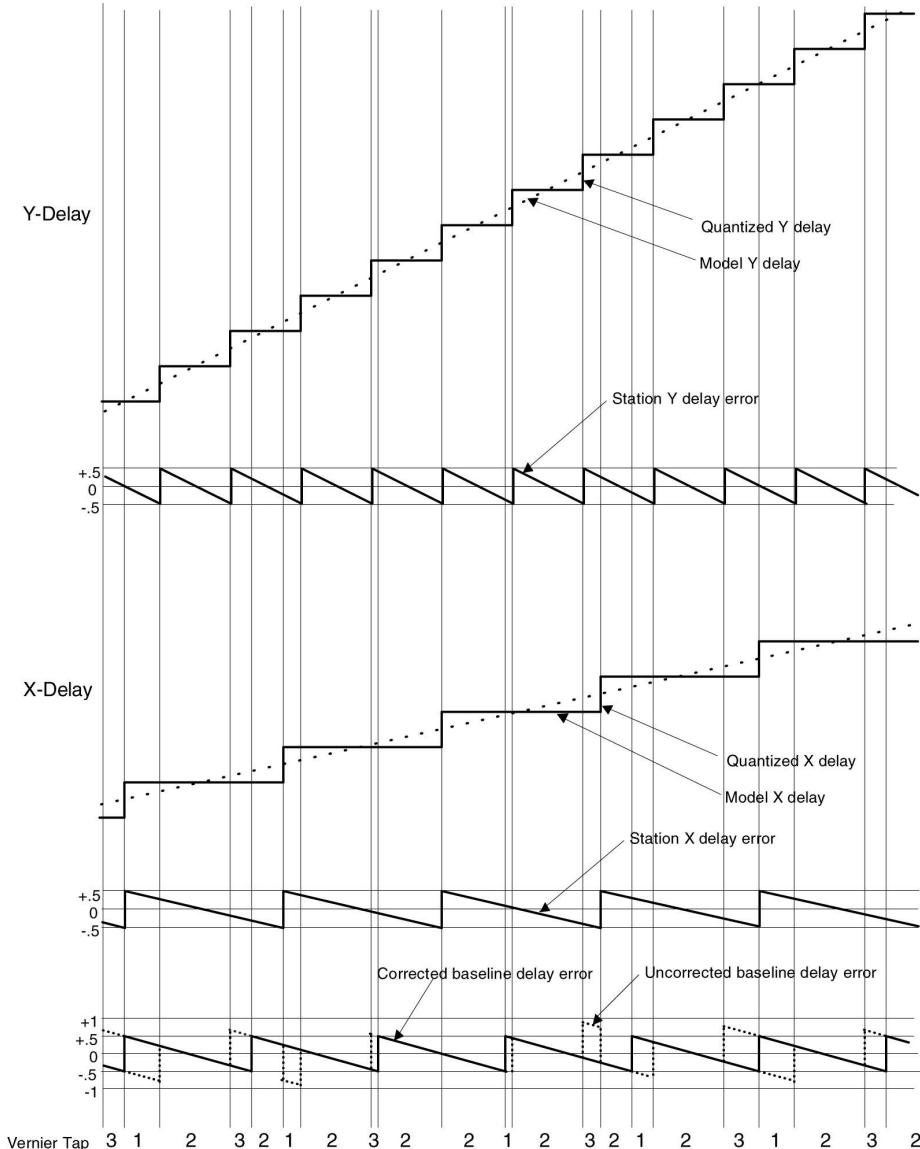
- Delay Control & Memory Modules
- Applies *a priori* model (polynomials) to data
  - Quintic over 2 min → quadratic over each correlator frame
- Creates correlator frames
  - Duration:  $1/2 \rightarrow 1/64$  sec
  - Model parameters held constant over CF
  - CF headers added (delay/phase model, sideband, oversampling, etc.)
- State counts (sampler stats): distribution of H+, L+, L-, H- samples
- DMM byte slips
- 3 bit-streams to correlator: S, M, V

# Station-based XF Correlator



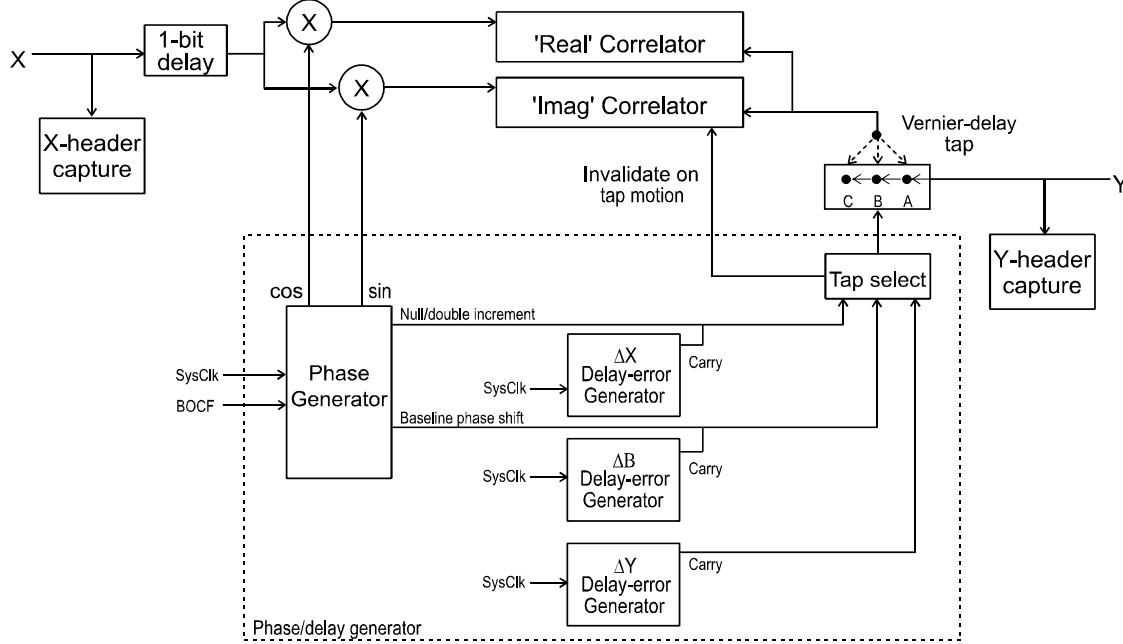
- Same as baseline XF, **PLUS** the “Vernier” delay tap

# Station-based Delay Tracking



- $\exists$  periods of  $|\delta\tau| > 0.5$  lag
  - Worse phase slopes accross band
- Vernier delay tap ( $\pm 1$  lag) set to shift  $|\delta\tau| > 0.5$  lag to  $|\delta\tau| \leq 0.5$  lag

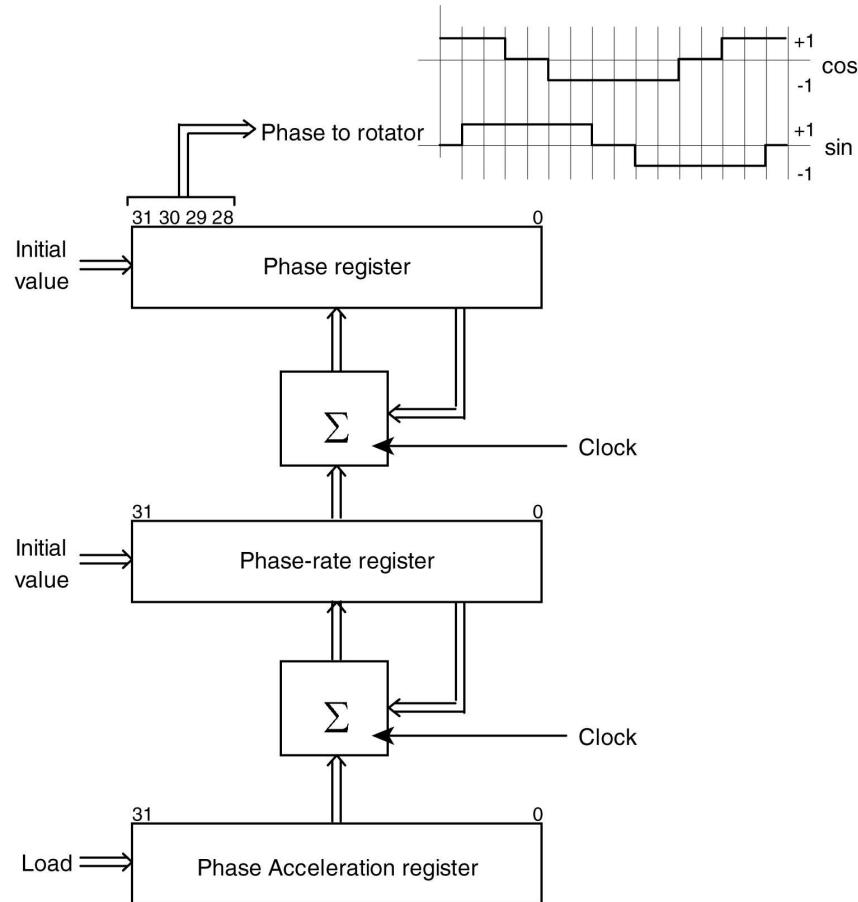
# Vernier Delay Tap Rules



Condition	Actions on delay shift
$\dot{\tau}_x(t) > 0$	<p><i>On X delay-shift:</i></p> <p>X Station Unit drops one sample; Shift upstream 1 tap position; Double-increment phase-generator</p>
$\dot{\tau}_x(t) < 0$	<p><i>On X delay-shift:</i></p> <p>X Station Unit duplicates one sample; Shift downstream 1 tap position; Null-increment phase-generator</p>
$\dot{\tau}_y(t) > 0$	<p><i>On Y delay-shift:</i></p> <p>Y Station Unit drops one sample; Shift downstream 1 tap position</p>
$\dot{\tau}_y(t) < 0$	<p><i>On Y delay-shift:</i></p> <p>Y Station Unit duplicates one sample; Shift upstream 1 tap position</p>
$\dot{\tau}_b \equiv \dot{\tau}_y(t) - \dot{\tau}_x(t) > 0$	<p><i>On baseline delay-shift:</i></p> <p>Shift upstream 1 tap position; Apply appropriate baseline phase shift</p>
$\dot{\tau}_b(t) < 0$	<p><i>On baseline delay-shift:</i></p> <p>Shift downstream 1 tap position; Apply appropriate baseline phase shift</p>

- Vernier tap actions completely determined by:
  - Signs of station/baseline model rates
  - Instances of station/baseline (integral-lag) model delay jumps

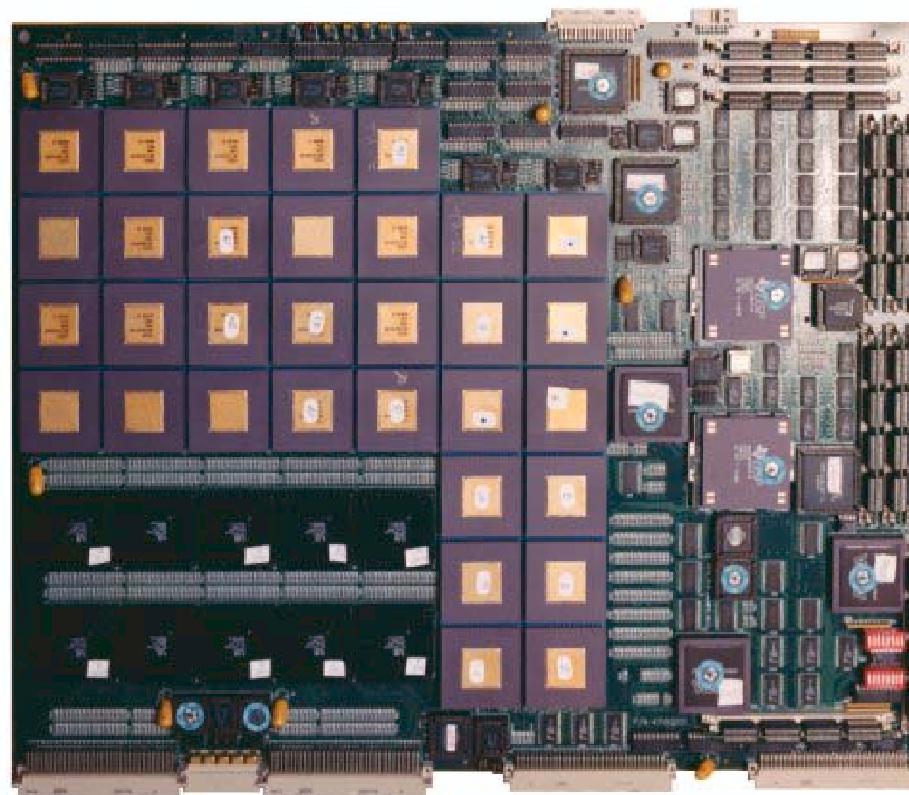
# Why not fringe rotate both stations?



- 3-level sinusoids (+1, 0, -1)
  - doubled SNR loss
- Energy scattered into higher harmonics
- Fringe-rotating both stations would create two sets of spurious harmonics that correlate with each other
  - Delay-rate  $\sim 0$  events
- Updating phase “integration”
  - Speed-up
  - Oversampling

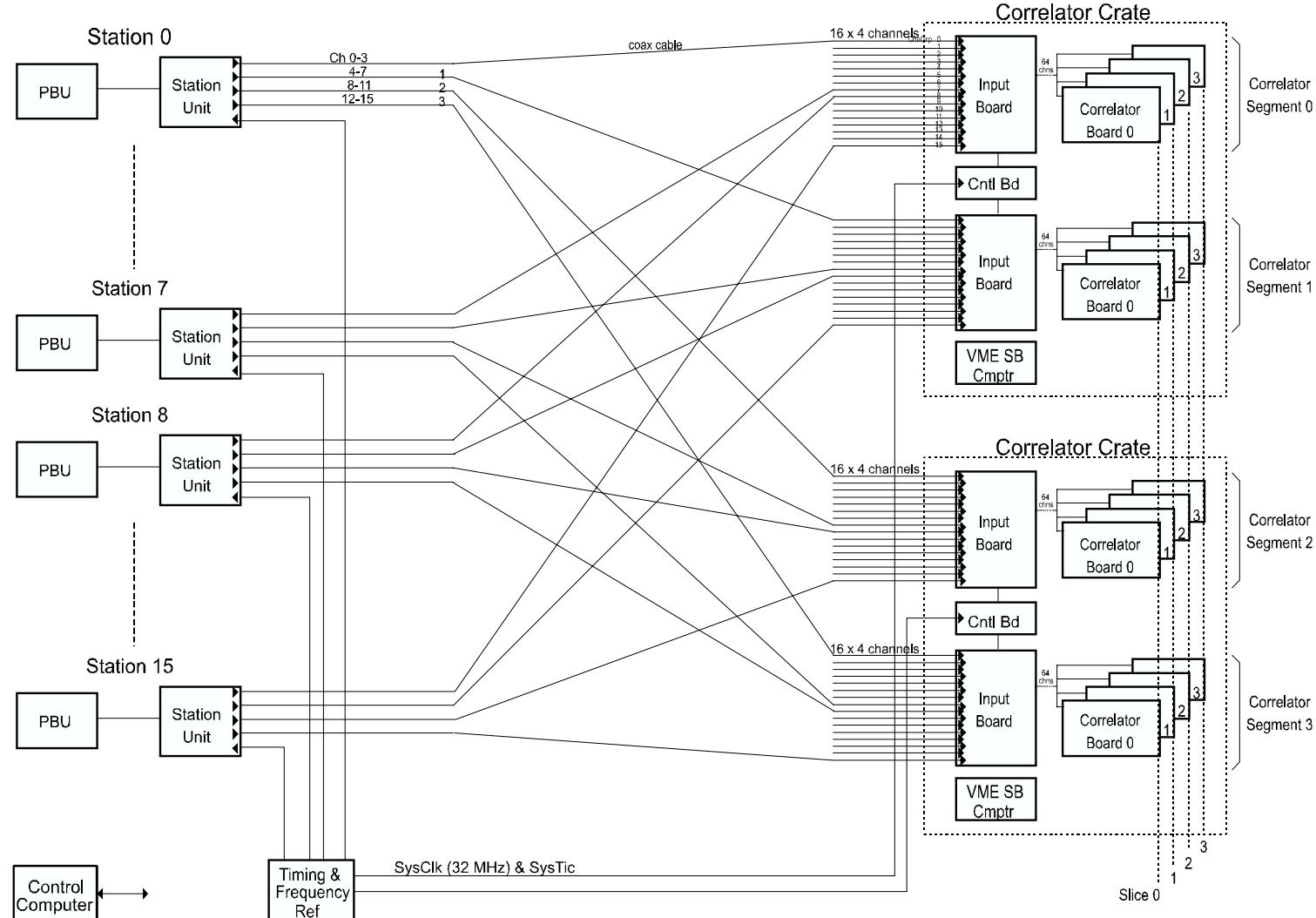
# Correlator Board

---



- Correlator has 32 boards; each board has 32 chips
  - each chip can handle 128 lags ([in local validity](#))

# Data Processor Connections



# Flexible Correlator Configuration

---

$$N_{\text{sta}}^2 \cdot N_{\text{sb}} \cdot N_{\text{pol}} \cdot N_{\text{frq}} \leq 131072 \times \mathcal{R}_{\text{circ}} \times 2$$

$$N_{\text{sta}} = (4, 8, 12, 16); \quad N_{\text{pol}} = (1, 2, 4); \quad N_{\text{sb}} \cdot N_{\text{pol}_{\parallel}} \leq 16; \quad N_{\text{frq}_{\max}} = 2048 \times 2$$

<b>Examples:</b>	8 Sta	1 SB	1 Pol	2048 Frq
	16 Sta	1 SB	1 Pol	512 Frq
	16 Sta	8 SB	4 Pol	16 Frq

## Maximal Spectral Resolution afforded ( $N_{\text{frq}} = 2048$ ):

$BW_{\text{SB}}$ [MHz]	$\Delta\nu$ [Hz]	Velocity Resolutions for various lines [m/s]			
		$\Delta v_{1420}$	$\Delta v_{1665}$	$\Delta v_{6668}$	$\Delta v_{22235}$
16	7813	1651	1408	351	105
2	977	206	176	44	13
0.5	244	52	44	11	3.3

## The Future:

Recirculation:  $\mathcal{R} \leq 16 \text{ MHz} / BW_{\text{SB}}$ ;  $N_{\text{frq}_{\max}}$  unaffected

Local  $\rightarrow$  Global Validity:  $N_{\text{frq}_{\max}}$  doubles if no data-replacement headers

# Correlator Accumulation Rules

---

- Multiplication table for accumulation (24-bit registers) of correlation function:

			S	0	0	1	1	0	0	1	1
			M	1	0	0	1	1	0	0	1
			V	0	0	0	0	1	1	1	1
S	M	V									
0	1	0		0	3	0	0	0	0	0	0
0	0	0		3	3	3	3	3	3	3	3
1	1	0		0	3	0	0	0	0	0	0
1	0	0		0	3	0	0	0	0	0	0
0	1	1		0	3	0	0	6	4	2	0
0	0	1		0	3	0	0	4	3	3	2
1	0	1		0	3	0	0	2	3	3	4
1	1	1		0	3	0	0	0	2	4	6

- “3” added to all entries to stick with unsigned bytes (3 bits)
- Fringe-rotator 0 state (0,0,0): null product; increment counter
- Other Validity=0 states: null product; don’t increment counter
- Complication: don’t accumulate Low-Low ( $M=0$ ) states
  - ★ Need to know the sampler stats for proper 2-bit van Vleck correction

# Correlator Output Capacity

---

## Raw output (local validity):

- lag-space correlation functions (32 kB/board) + headers (16 kB/board)
- Full-correlator  $t_{\text{int}_{\min}} = 1/4$  sec  
Max. operational output rate = 6 MB/s

## Approximate FITS file growth rate:

$$\frac{1.75 \kappa f}{t_{\text{int}}} \text{ GB per hour of observation}$$

$\kappa \sim 1\text{--}1.7$  (fudge-factor for “efficiency” of MS,FITS storage)

$f$  = fraction of correlator used

⇒ Record for a single observation: 268.2 GB ←  
experiment: 674.9 GB ←

## The Future:

Full-correlator  $t_{\text{int}_{\min}} \rightarrow 1/64$  s

Global validity ( $\rightarrow 64$  kB/board of correlation functions)

↗ Maximum output rate  $\rightarrow 160$  MB/s

# Some Resources

---

- Correlators
  - Whitney, 2000, *How do VLBI Correlators Work?*, IVS General Meeting 2000
  - Whitney+, 2004, *Mk4 Correlator Architecture & Algorithms*, Rad.Sci., **39(1)**, RS1007
  - Whitney, 2005, *Track Data Formats, etc.*, ([www.haystack.mit.edu](http://www.haystack.mit.edu); Mark4 memo 230)
  - Schilizzi+, 2001, *The EVN Mark IV VLBI Data Processor*, Exper.Astron., **12**, 49
  - JIVE web page: correlator status sheet, FoV guide
- Model Issues
  - IERS: ([www.iers.org](http://www.iers.org)) Conventions, Technical Notes (esp. TN32)
  - Sovers, Fanselow, & Jacobs, 1998, Rev.Mod.Phys., **70**, 1393
  - Seidelmann & Fukushima, 1992, A&A, **265**, 833 (exposition of the various time scales)
  - Explanatory Supplement to the Astronomical Almanac 1992
  - IAU Division I commissions & working groups ([www.iau.org](http://www.iau.org))