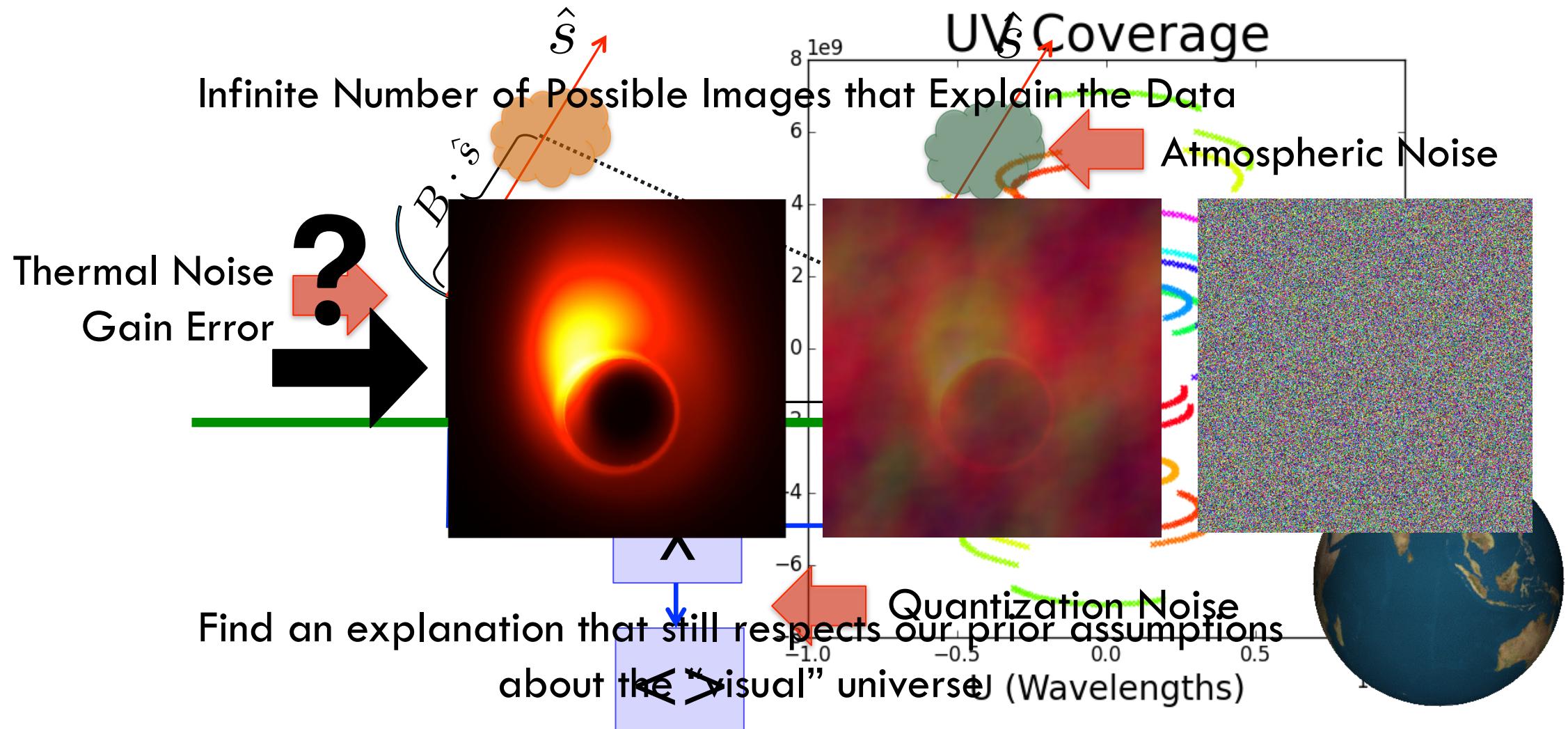


# A Bayesian Algorithm & Dataset for mm-VLBI Image Reconstruction

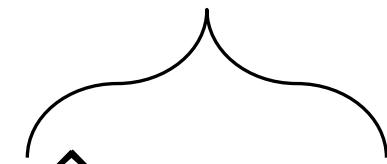
Katie Bouman

# Challenge of Image Reconstruction



# Bayesian Inference

Best Image that  
Explains the Measurements

 $\hat{I}_{\lambda \text{MAP}}$ 

$$\hat{I}_{\lambda \text{MAP}} = \operatorname{argmax}_{I_\lambda \in \Omega} P(I_\lambda | D) P(I_\lambda)$$

Bayes Law

$$P(I_\lambda | D) = \frac{P(D | I_\lambda) P(I_\lambda)}{\text{Constant} \rightarrow P(D)}$$

$$P(I_\lambda | D) P(I_\lambda)$$

Probability of Data Given Measurements      Probability of Image  
Likelihood    Prior

# Related Work

## CLEAN

- ◆ Not Bayesian
- ◆ Difficult to Adapt

## Optical Interferometry

- ◆ Bispectrum-MEM
- ◆ SQUEEZE

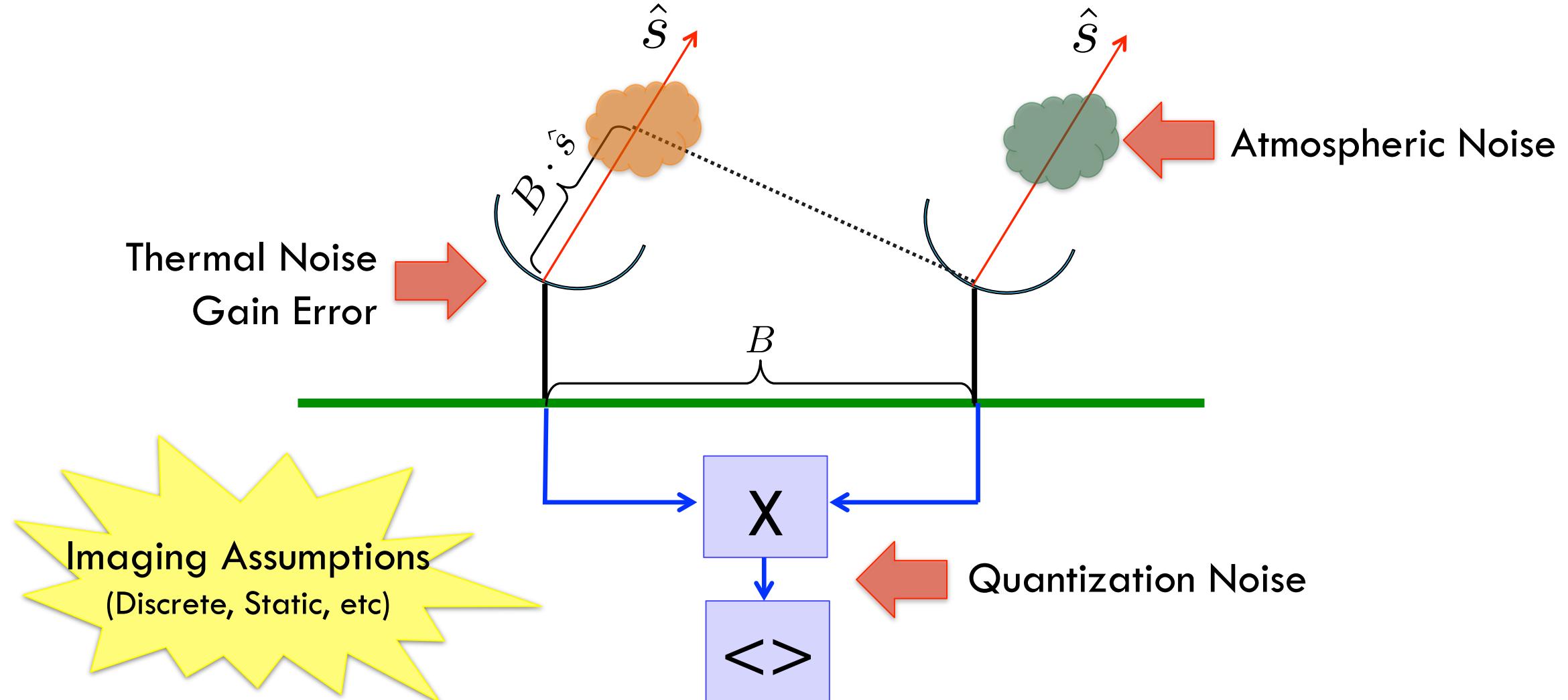
# Overview

## Image Reconstruction Algorithm

Likelihood  
“Data Term”

Prior  
“Previous Expectations Term”

# Likelihood Term: Forward Modeling



# Van Cittert-Zernike Theorem

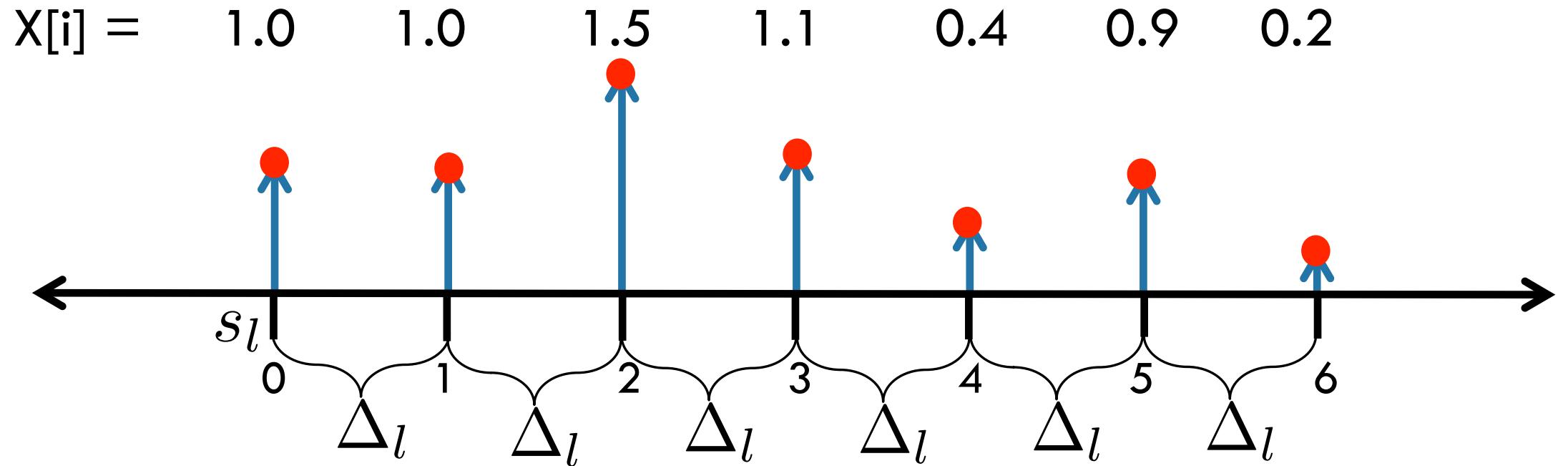
$$\Gamma(u, v) = \int_l \int_m e^{-i2\pi(ul+vm)} I_\lambda(l, m) dl dm$$
$$\approx \sum_{i=0}^{N_l-1} \sum_{j=0}^{N_m-1} e^{-i2\pi(u(\Delta_l i + s_l) + v(\Delta_m j + s_m))} X[i, j]$$

Discrete Space Fourier Transform : Direct Fourier Transform

Visibility  
Time Averaged Cross Correlation

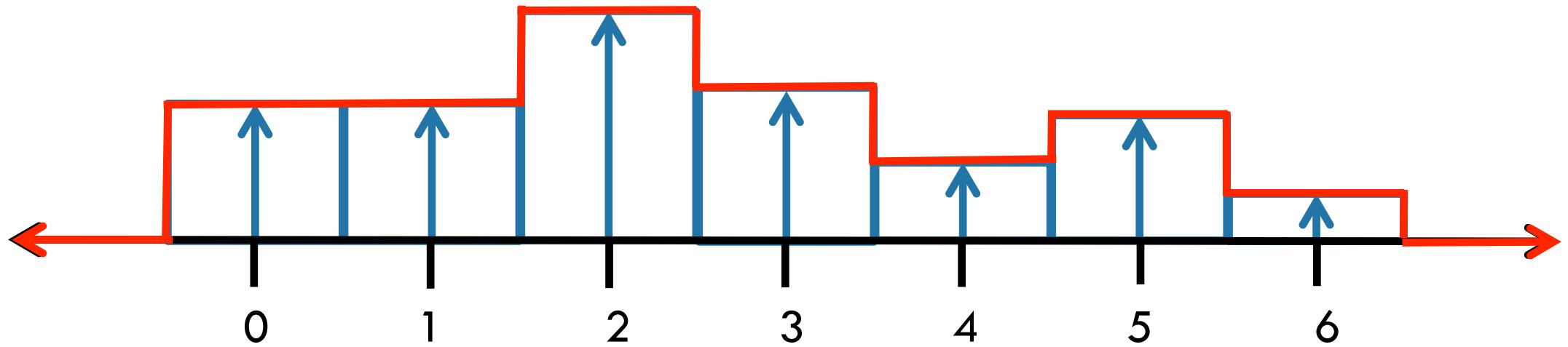
2D Fourier Transform of Continuous Image

# Traditionelle Raphensetz Repräsentation



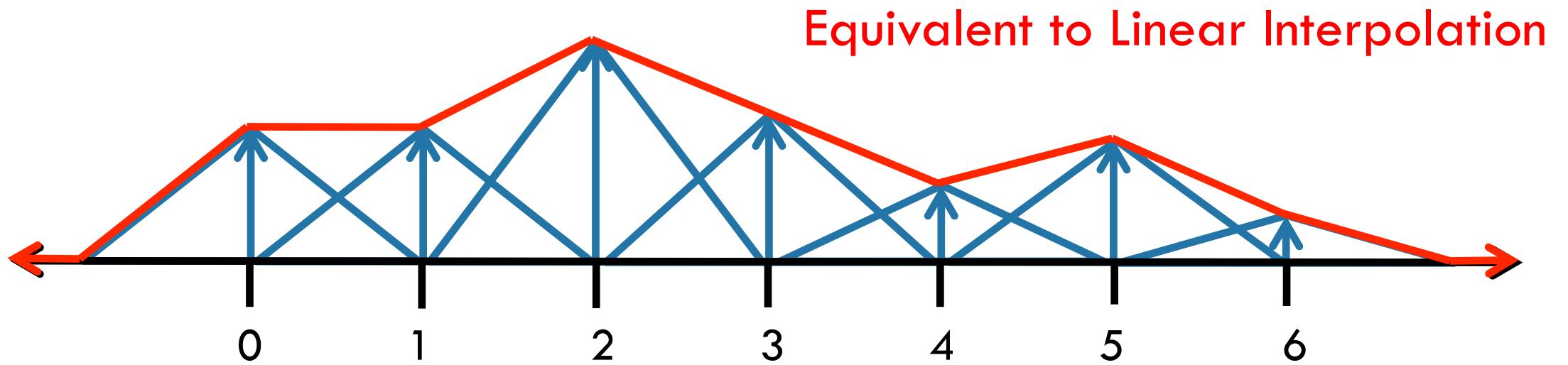
$$\Gamma_l(l) \approx \sum_{i=0}^{N_l-1} X[i]^2 \tau(q(\Delta_l(i \Delta_l s_l)) + X_s[i])$$

# Image Representation: Rectangle Pulse



$$I_{\lambda}(l) \approx \sum_{i=0}^{N_l-1} X[i] \prod (l - (\Delta_l i + s_l))$$

# Image Representation: Triangle Pulse



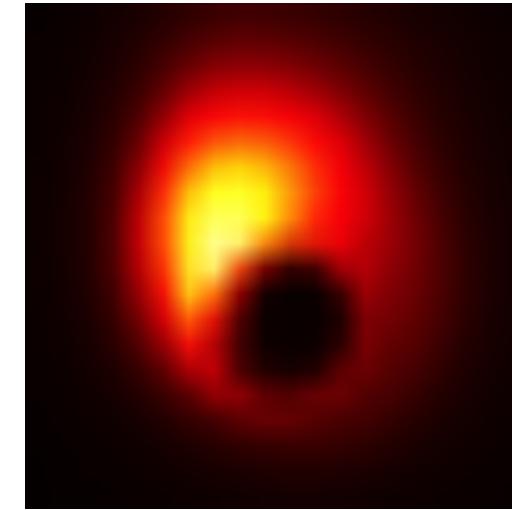
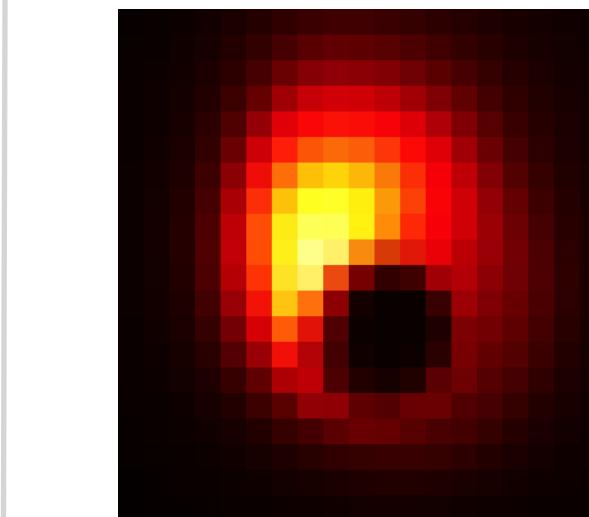
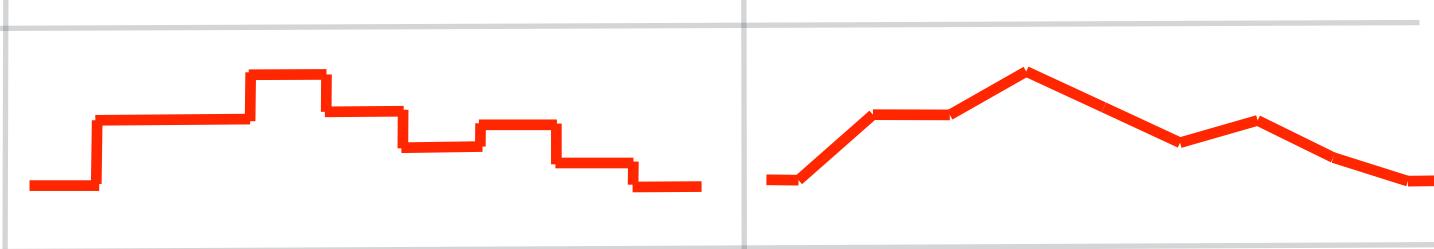
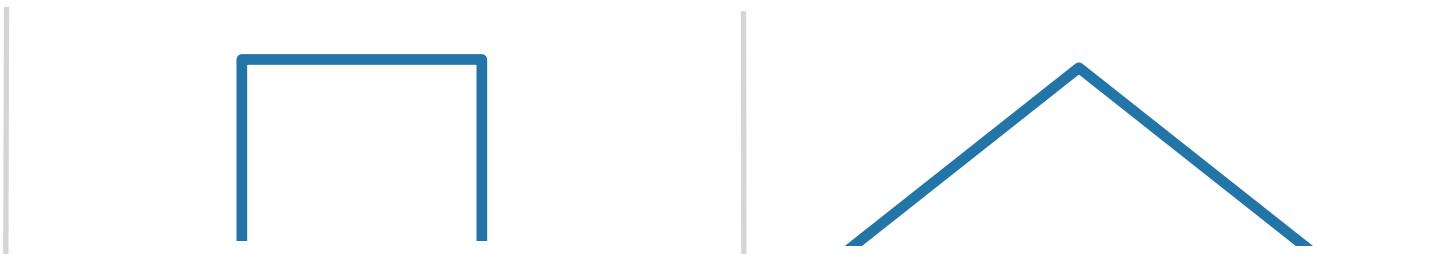
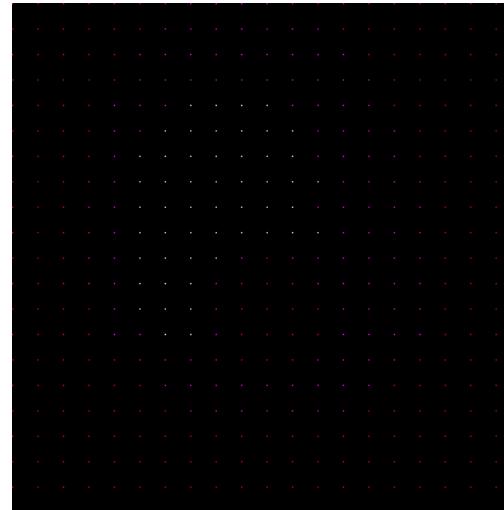
$$I_{\lambda}(l) \approx \sum_{i=0}^{N_l-1} X[i] \triangle(l - (\Delta_l i + s_l))$$

# Comparing Image Pulses

Pulse

1D

2D Example



# Approximate Van Cittert-Zernike Theorem: 1D

$$\Gamma(u) = \int_l e^{-i2\pi ul} I_\lambda(l) dl$$

$$\Gamma(u) \approx \int_l e^{-i2\pi ul} \sum_{i=0}^{N_l-1} i2\pi u [i] h(t s_i) H(u) + sh(l)$$

Fourier Transform for Shifted Pulse

# Approximate Van Cittert-Zernike Theorem: 2D

$$\Gamma(u, v) \approx H(u, v) \underbrace{\sum_{i=0}^{N_l-1} \sum_{j=0}^{N_m-1} e^{-i2\pi(u(\Delta_l i + s_l) + v(\Delta_m j + s_m))}}_{\text{Scalar}} X[i, j]$$

Same Calculation as Before!

Works for Any Pulse With a Closed-Form Fourier Transform

# Overview

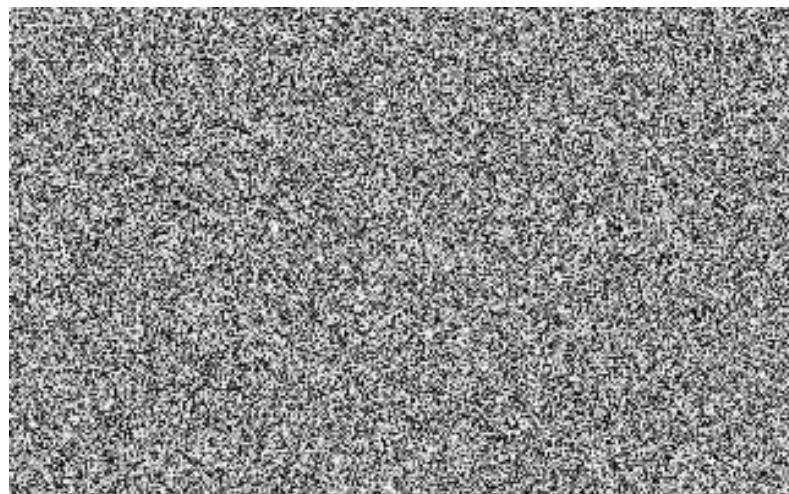
## Image Reconstruction Algorithm

Likelihood  
“Data Term”

Prior  
“Previous Expectations Term”<sup>c</sup>

# Natural Image Prior

Given an  $N \times N$  matrix  $X$  return  $P(X)$  - “Probability that  $X$  is a natural image”



An unlikely image

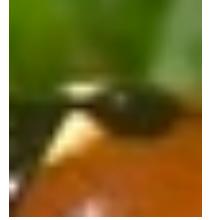


A more likely image

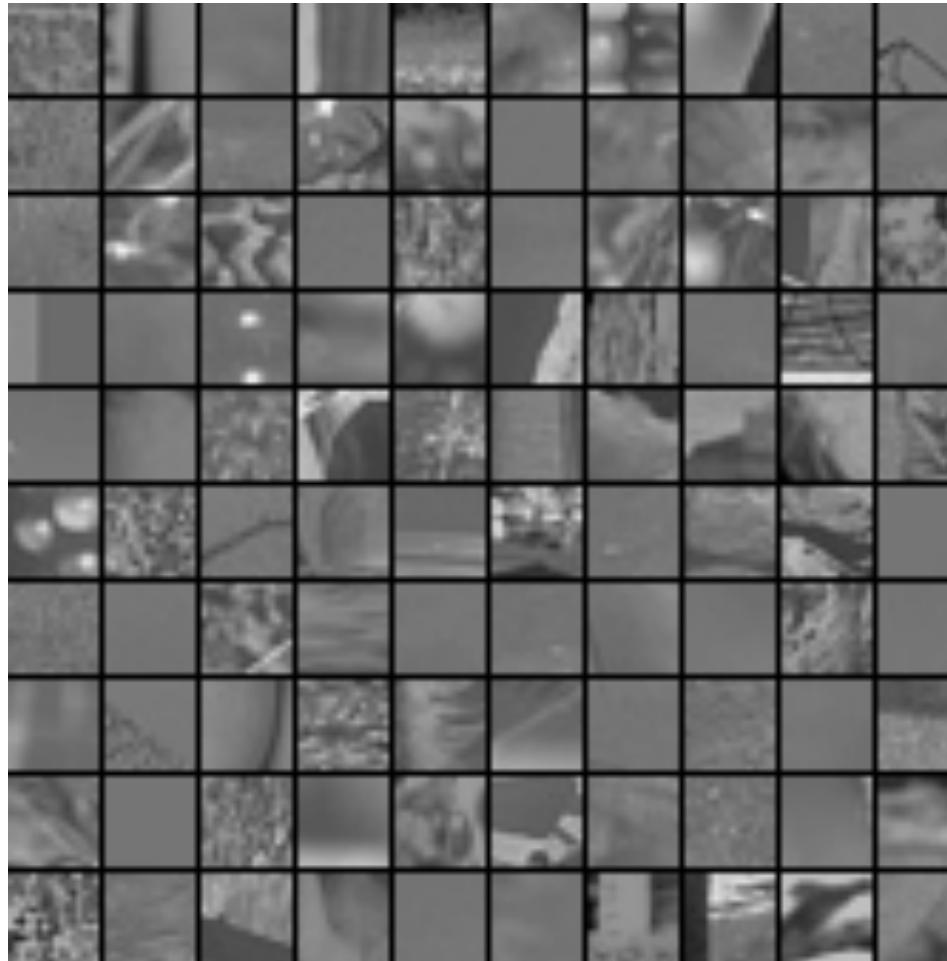


A likely image

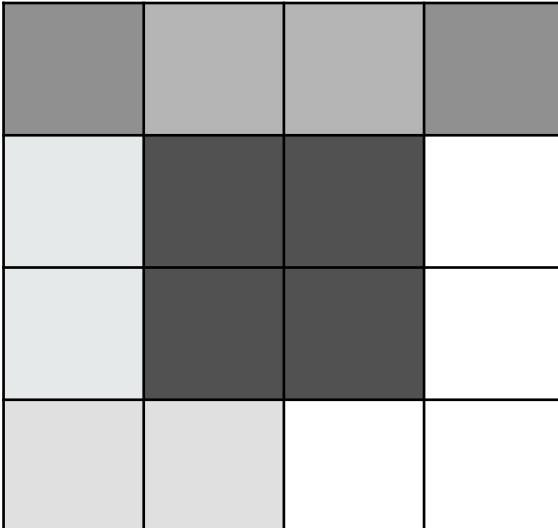
# Natural Patch Prior

$P($   *Don't bother to learn*  $)$  vs.  $P($    $)$

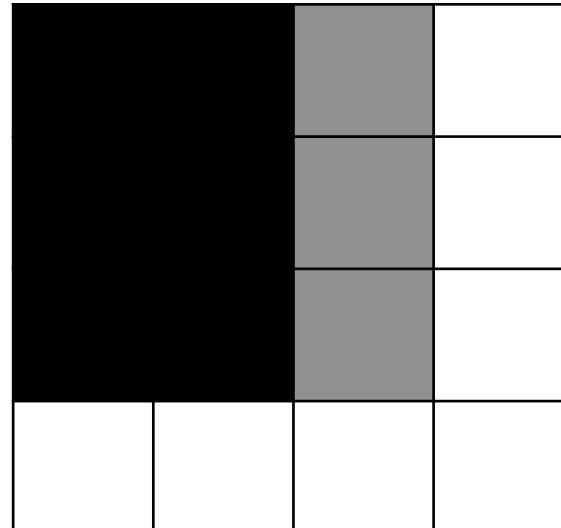
# Natural Patches



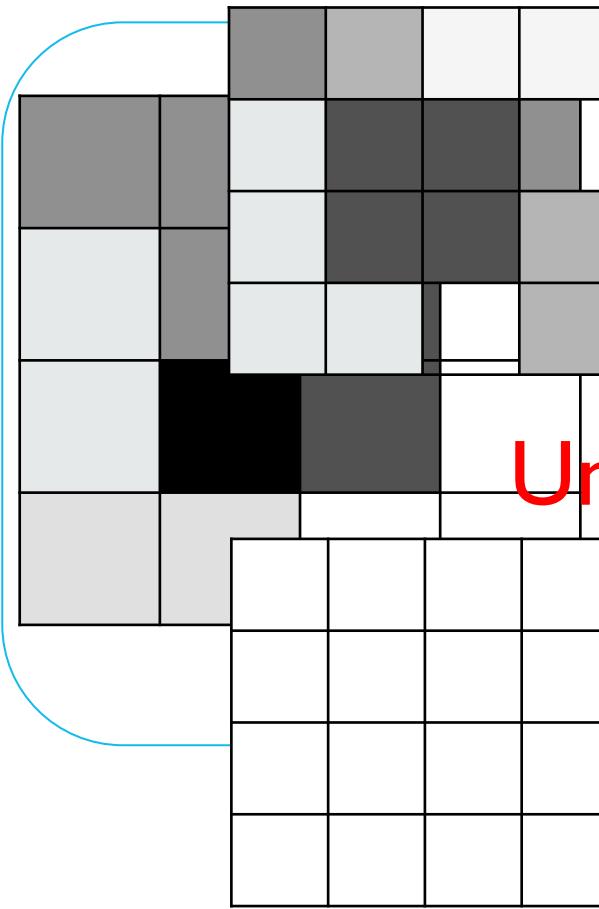
# Modeling the Patches



~~Cluster~~

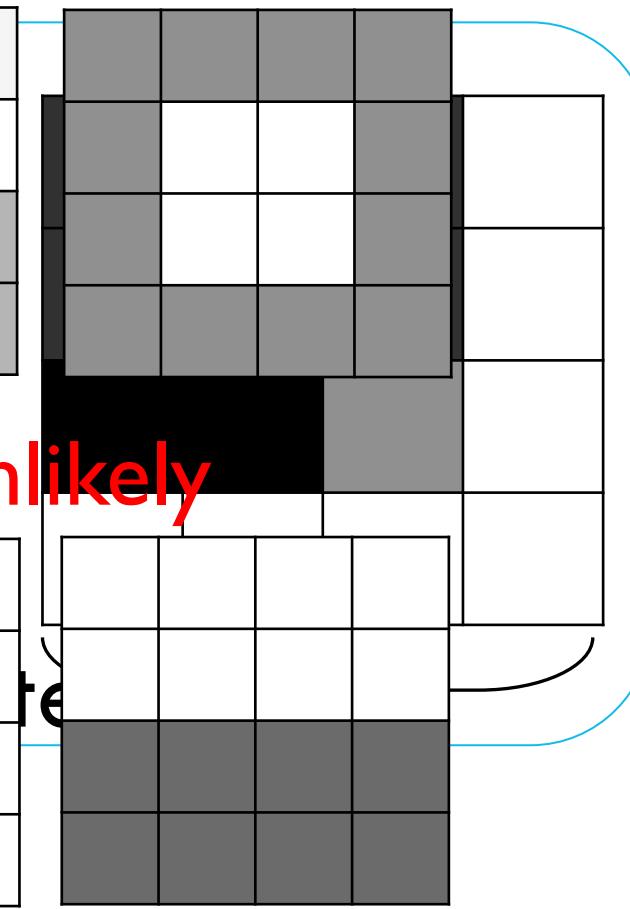


Gaussian Mixture Model

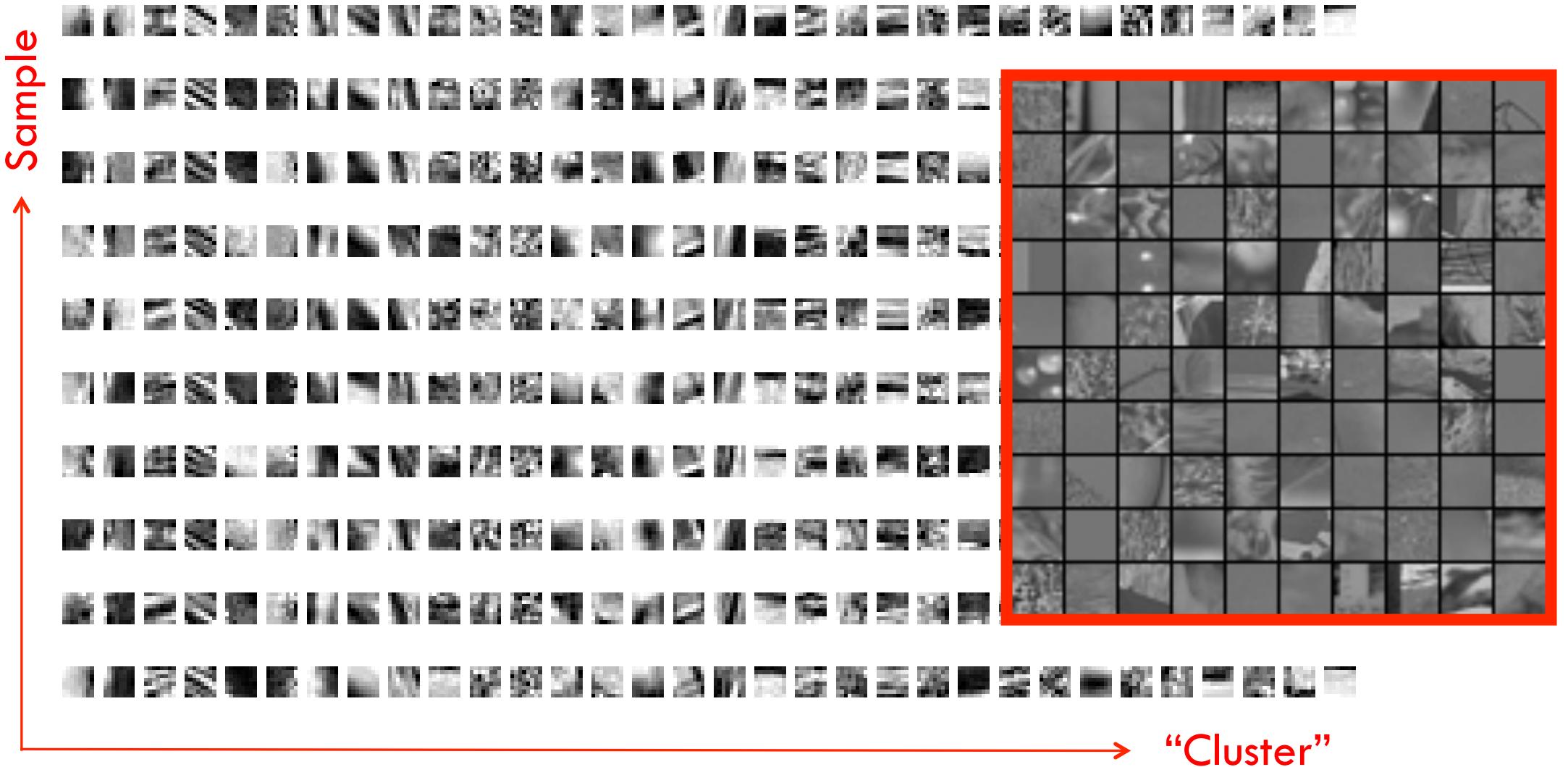


Likely

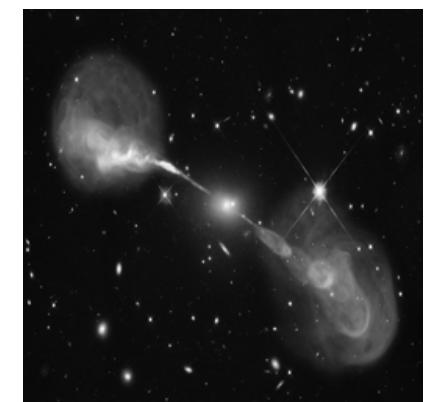
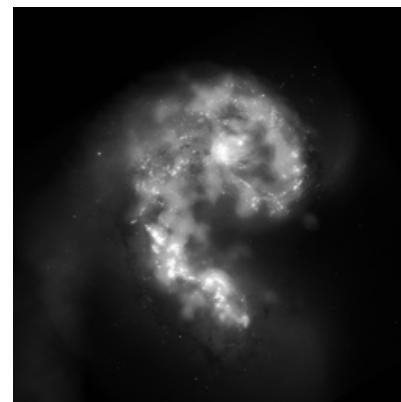
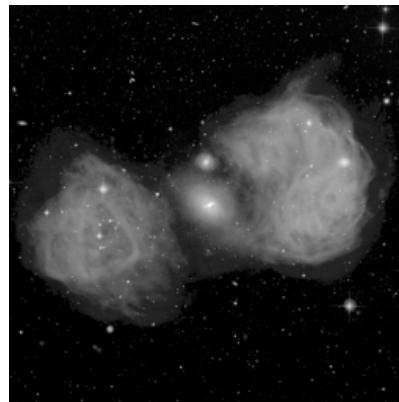
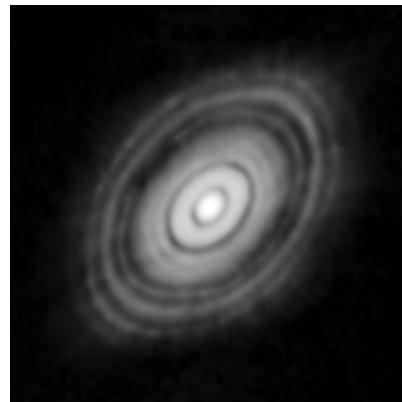
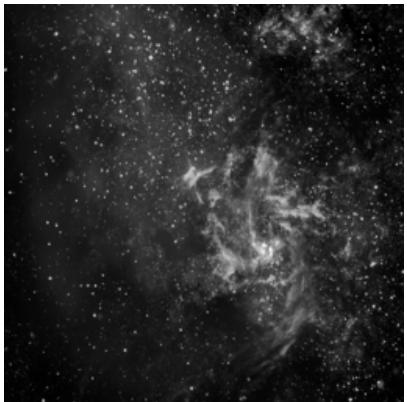
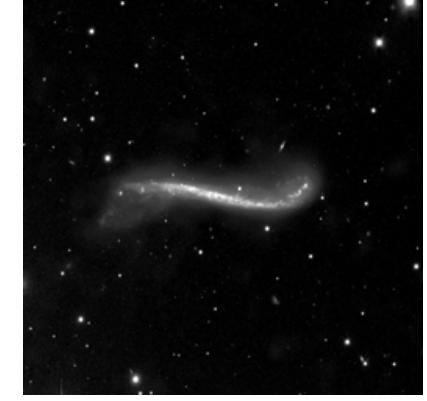
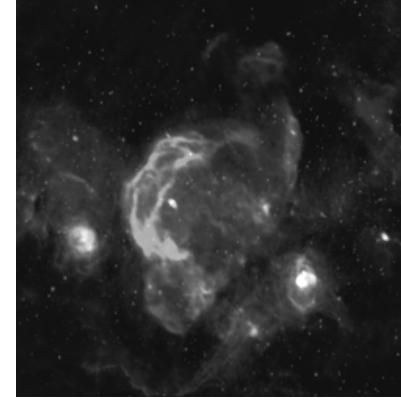
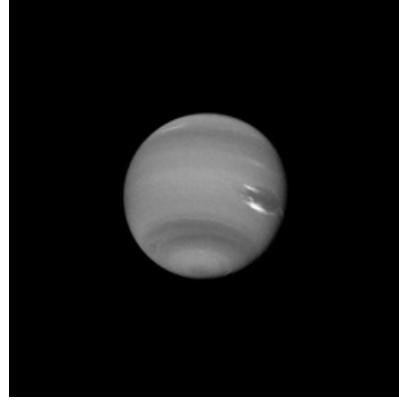
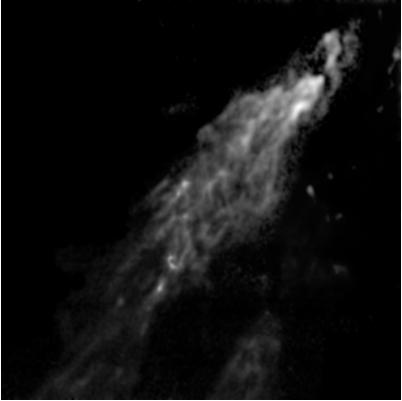
Unlikely



# Samples from Natural Patch Model



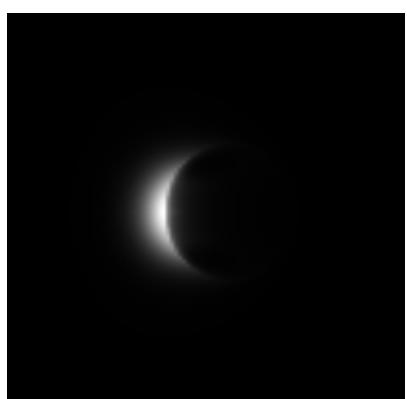
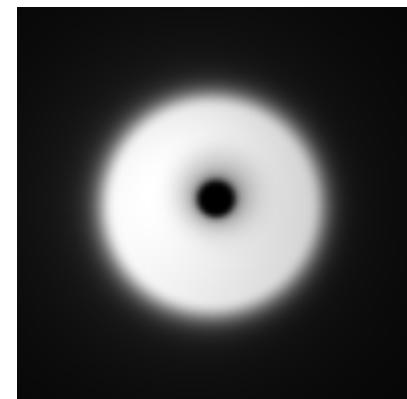
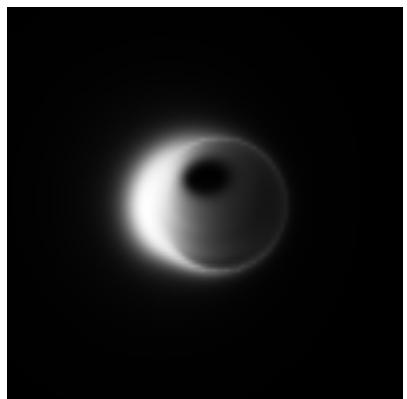
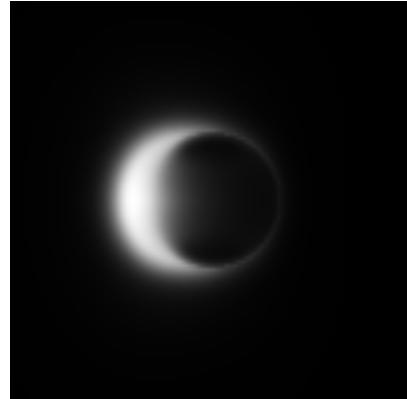
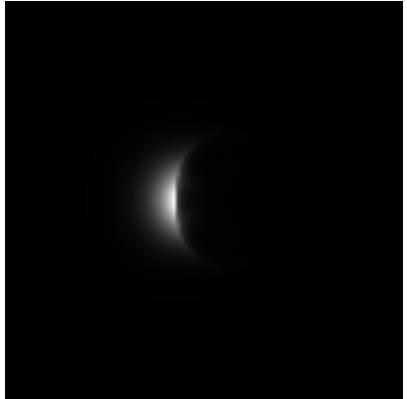
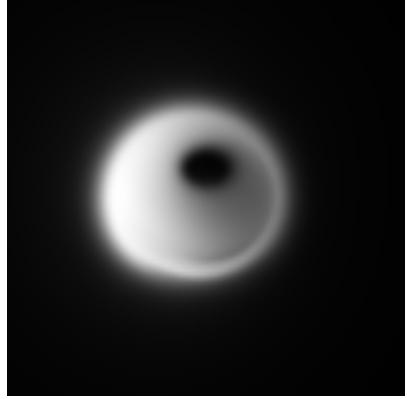
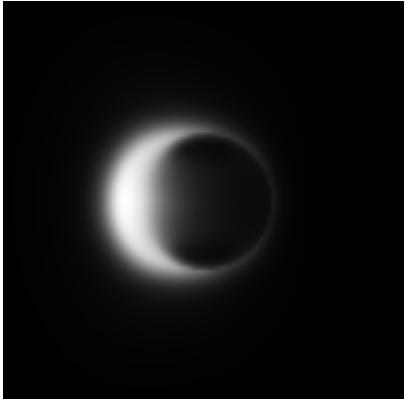
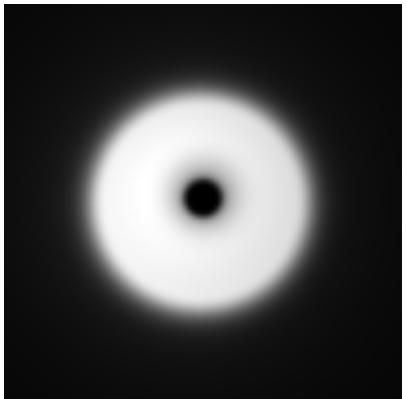
# Celestial Images



# Samples from Celestial Patch Model

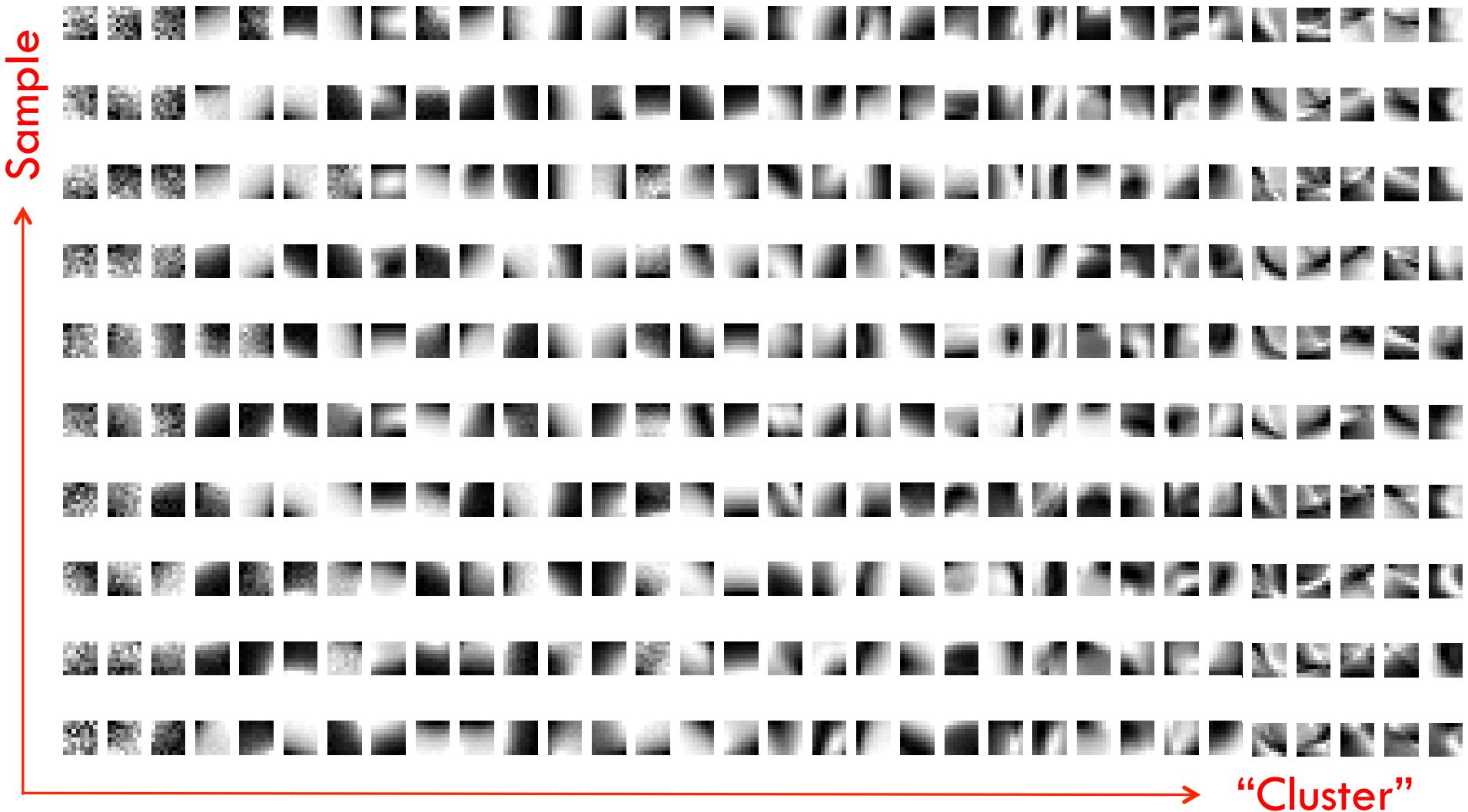


# Black Hole Images



Images courtesy of Avery Brodrick

# Samples from Black Hole Patch Model

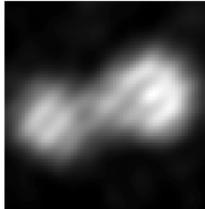
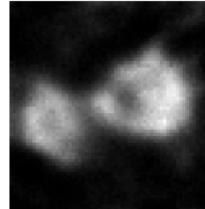
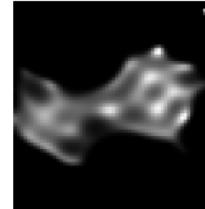
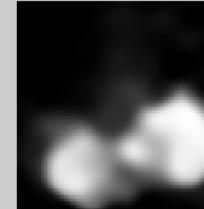
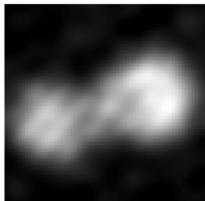
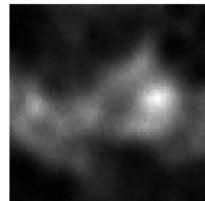
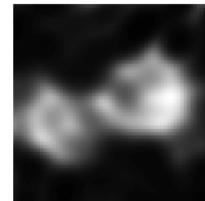
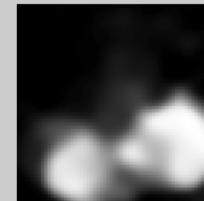
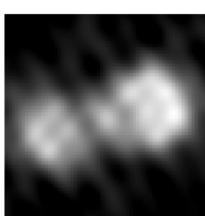
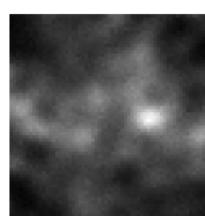
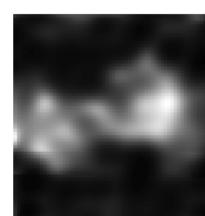


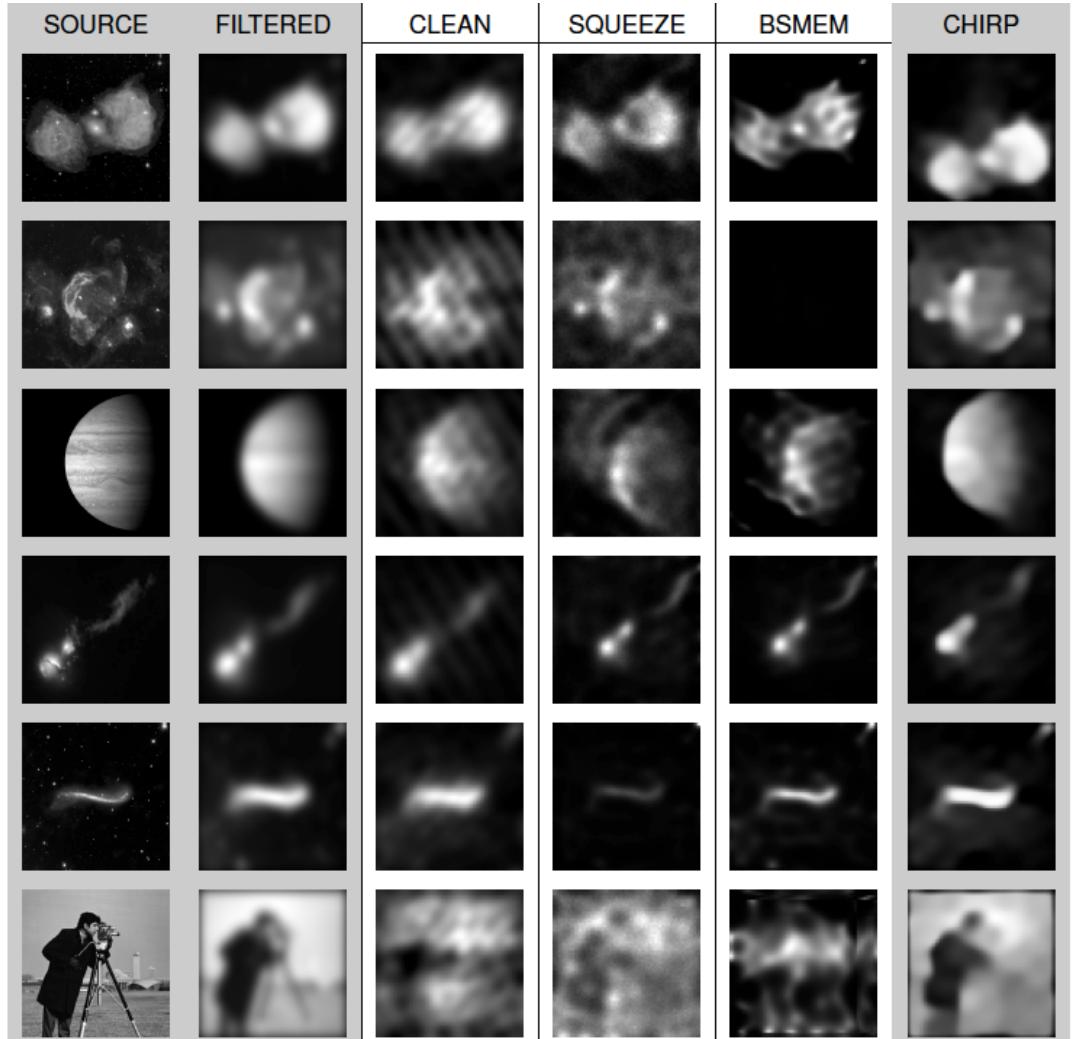
# Optimization

Expected Log Likelihood - EPLL

“Half-Quadratic Splitting”

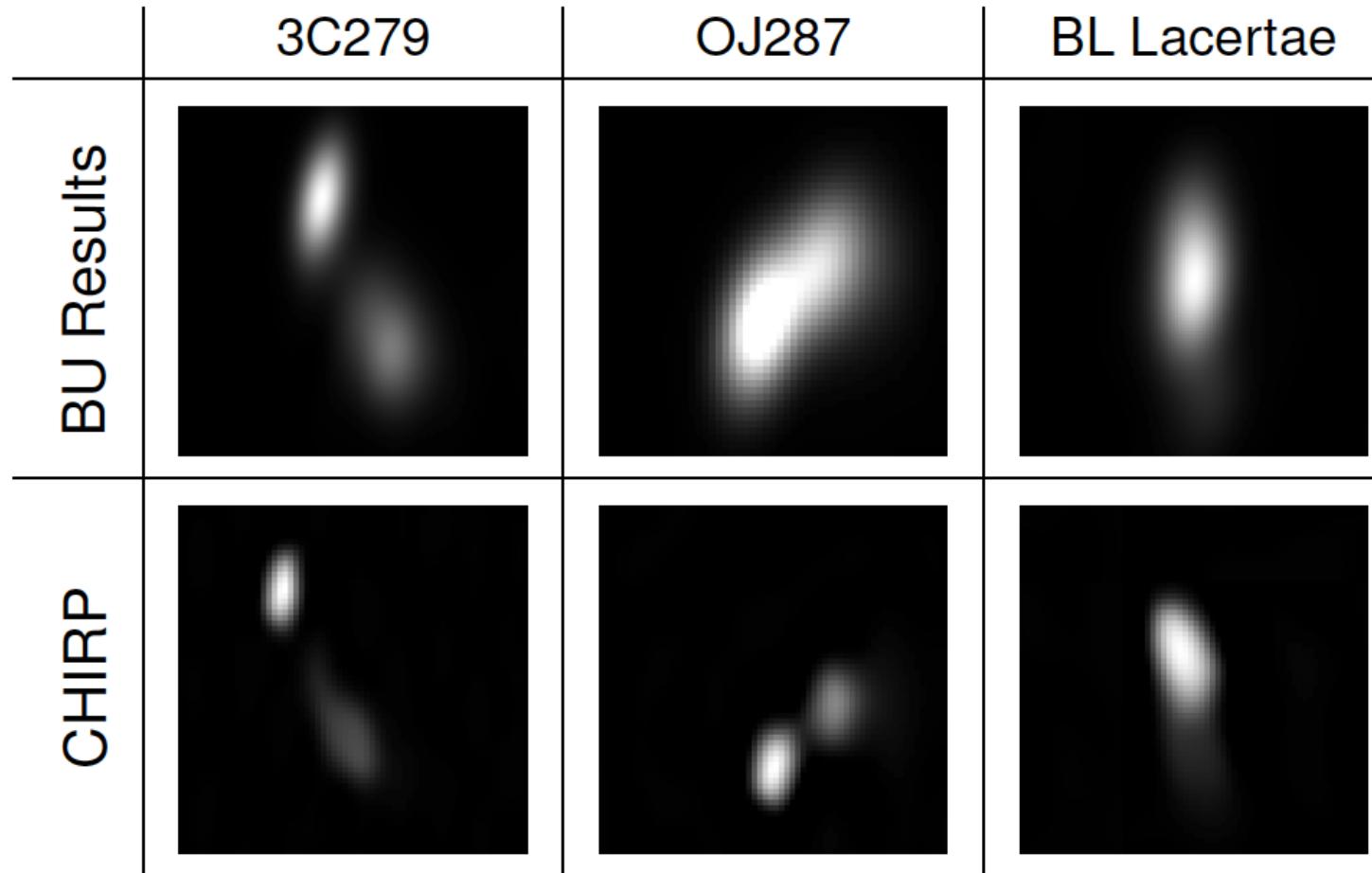
# Results – Synthetic Data

	CLEAN	SQUEEZE	BSMEM	CHIRP
3.0 Flux				
1.0 Flux				
0.5 Flux				



Since these images were generated, we have found better parameters to use in SQUEEZE

# Results – Real Data



# VLBI Dataset Website

The screenshot shows the homepage of the VLBI Reconstruction Dataset website. The page has a light gray background with two vertical decorative bars on the sides: a dark gray bar on the left and a light gray bar on the right, both featuring a subtle diagonal striped pattern.

## VLBI Reconstruction Dataset

A Dataset Designed to Train and Test Very Long Baseline Interferometry Image Reconstruction Algorithms

HOME    FAQ    TRAINING DATA    REAL DATA    TEST DATA    SCOREBOARD    RESULT GALLERY    GENERATE YOUR DATA

### Welcome to the VLBI Reconstruction Dataset!

The goal of this website is to provide a testbed for developing new VLBI reconstruction algorithms. By supplying a large set of easy to understand training and testing data, we hope to make the problem more accessible to those less familiar with the VLBI field. Specifically, this website contains a:

- [Large set of synthetic training data](#) for many different VLBI arrays and targets
- [Set of real data measurements](#) provided in the same standard format
- [Standardized data set](#) for testing VLBI Image Reconstruction Algorithms
- [Online quantitative evaluation](#) of algorithm performance on simulated testing data
- [Qualitative comparison](#) of algorithm performance on the reconstruction of real data
- [Online form](#) to easily simulate realistic data using your own image and telescope parameters

[vlbiimaging.csail.mit.edu](http://vlbiimaging.csail.mit.edu)

# Questions?



Katie  
Bouman



Daniel  
Zoran



Bill  
Freeman



Michael  
Johnson



Andrew  
Chael



Vincent  
Fish



Sheperd  
Doeleman

# Approximate Continuous Image: 1D

Discrete Number of Scaling Terms

$$I_\lambda(l) \approx \sum_{i=0}^{N_l-1} X[i] h(l - (\Delta_l i + s_l))$$

Discrete Summation

Shifted Continuous Pulses

The diagram illustrates the approximation of a continuous image using a discrete summation of scaled pulses. The formula  $I_\lambda(l) \approx \sum_{i=0}^{N_l-1} X[i] h(l - (\Delta_l i + s_l))$  represents this process. A brace under the summation symbol indicates the 'Discrete Summation' of scaling terms. Another brace over the term  $X[i]h(l - (\Delta_l i + s_l))$  indicates the 'Shifted Continuous Pulses' being summed.

# Approximate Van Cittert-Zernike Theorem: 1D

$$\Gamma(u) = \int_l e^{-i2\pi ul} I_\lambda(l) dl$$

$$\Gamma(u) \approx \int_l e^{-i2\pi ul} \sum_{i=0}^{N_l-1} i2\pi u [i] h(t s_i) H(u) + sh(l)$$

Fourier Transform for Shifted Pulse

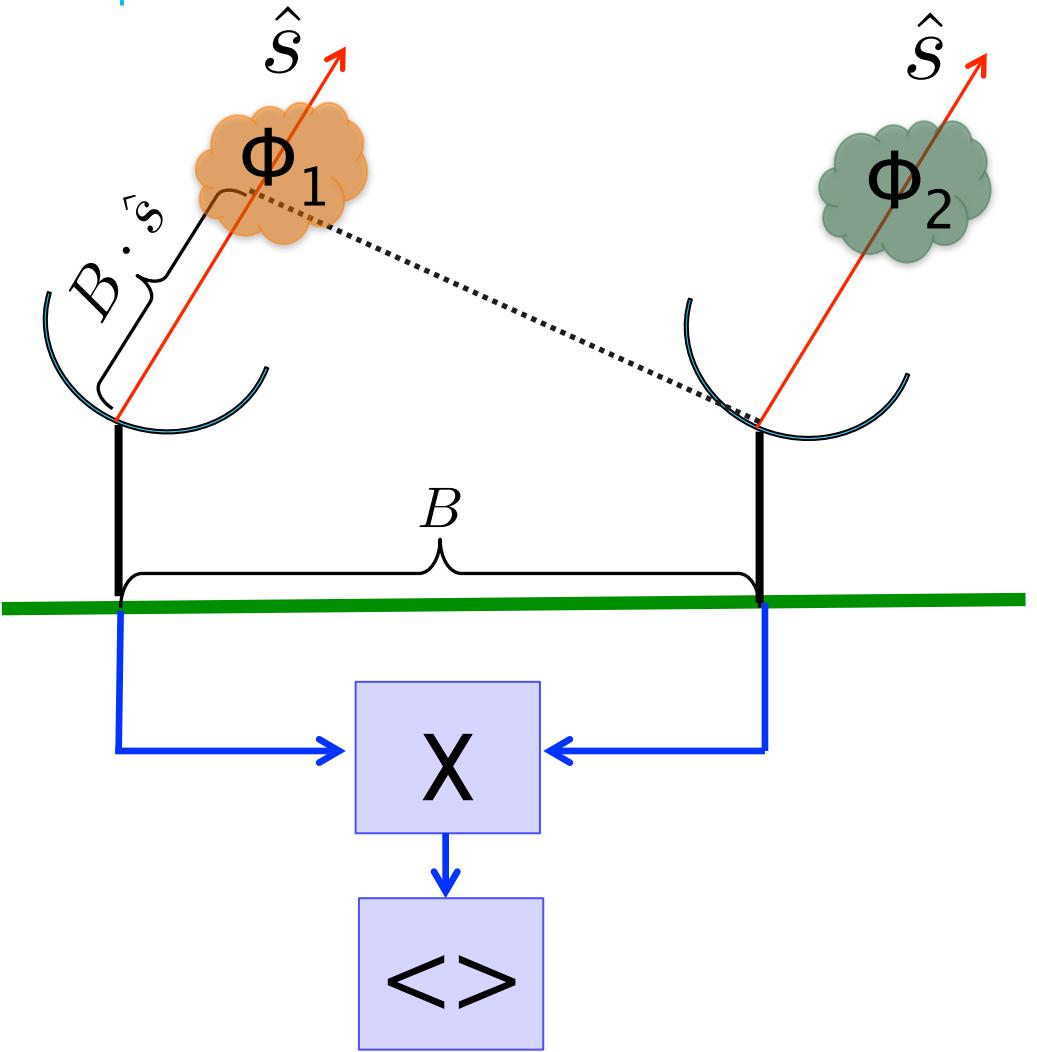
Probability of each measurement given image

$$p_{y|x}(Y|X) = \prod_{i=1}^k p_{y|x}(Y_i|X) = \prod_{i=1}^k \frac{1}{(2\pi\sigma_i^2)} \exp \left[ -\frac{1}{2\sigma_i^2} \|Y_i - A_i X\|^2 \right]$$

Probability of all measurements given image

Row vector that extracts frequency component  $i$  out of image  $X$

# Atmospheric Noise and Closure Phase



$$\begin{aligned} & \omega\tau_{1,2} + \phi_1 - \phi_2 : \text{Telescopes } 1 \times 2 \\ & \omega\tau_{2,3} + \phi_2 - \phi_3 : \text{Telescopes } 2 \times 3 \\ & + \omega\tau_{3,1} + \phi_3 - \phi_1 : \text{Telescopes } 3 \times 1 \\ \hline & \omega\tau_{1,2} + \omega\tau_{2,3} + \omega\tau_{3,1} \end{aligned}$$

# Overview

## Image Reconstruction Algorithm

### Likelihood “Data Term”

- Image Representation
- **Bispectrum Energy**

### Prior “Previous Expectations Term”

- Training a Patch Prior
- Reconstructing with a Patch Prior

# Overview

## Image Reconstruction Algorithm

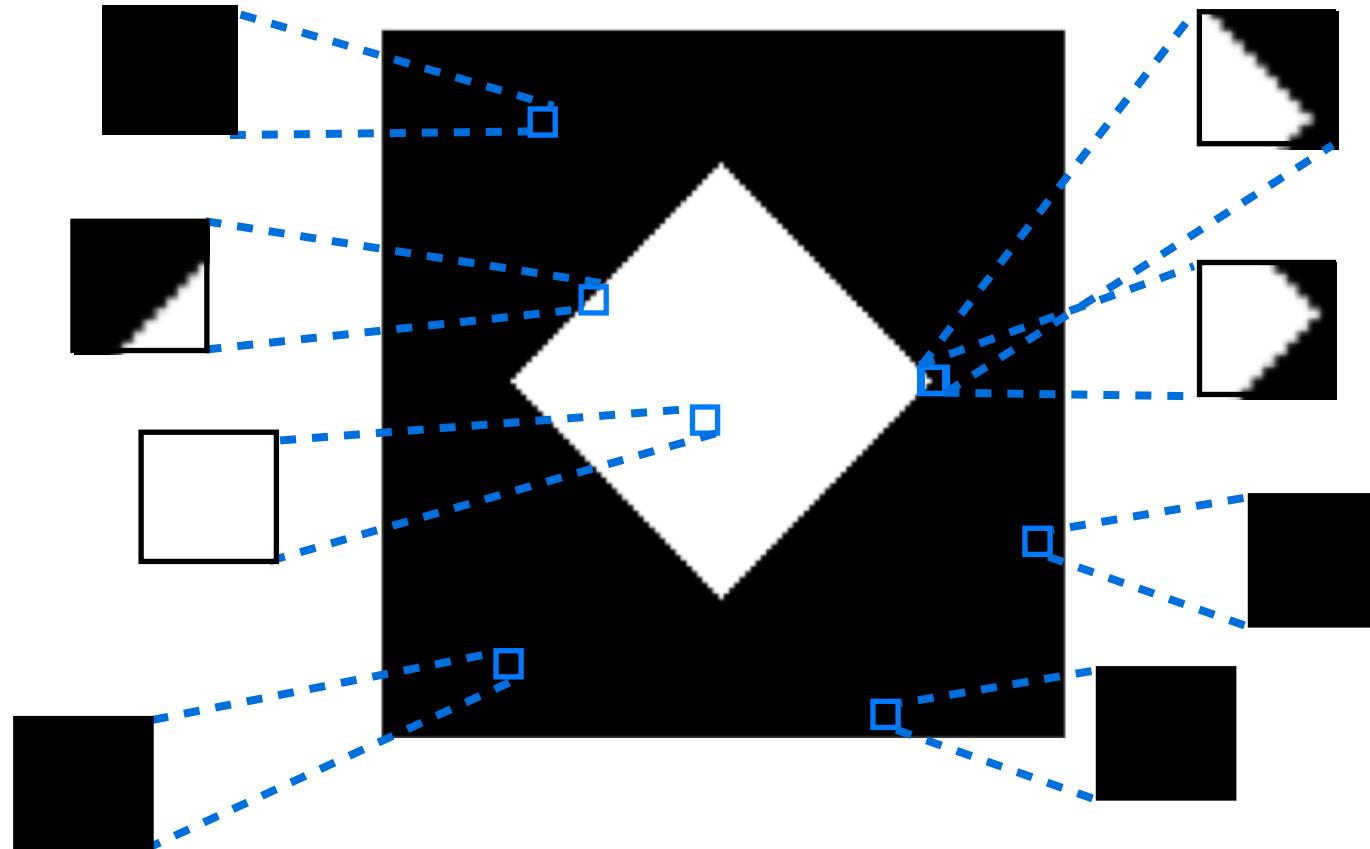
### Likelihood “Data Term”

- Image Representation
- **Bispectrum Energy**

### Prior “Previous Expectations Term”

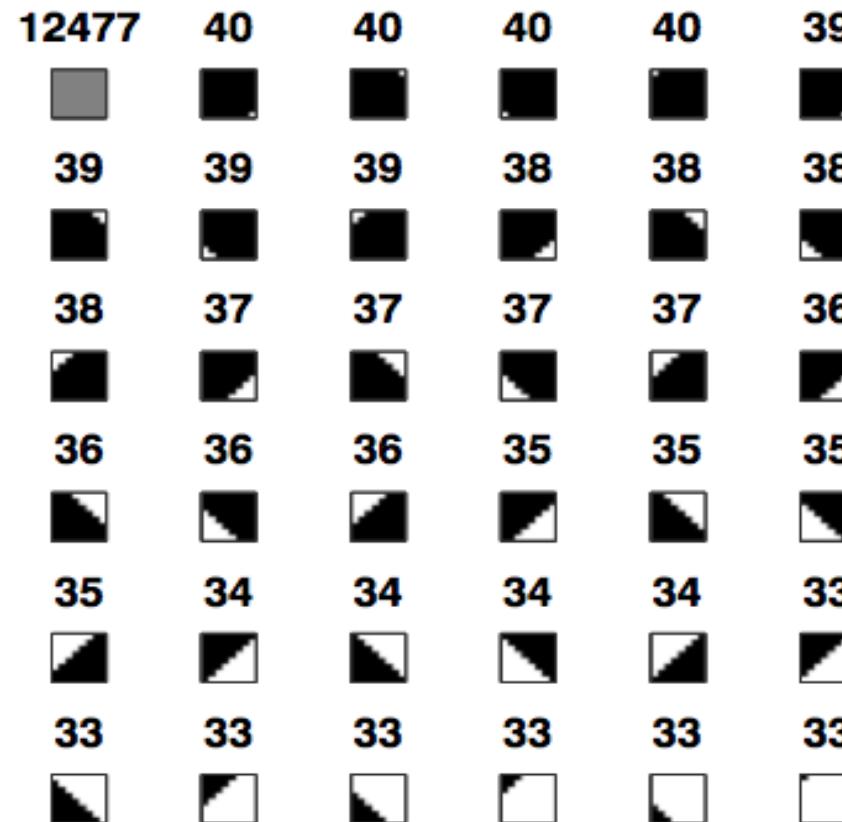
- Training a Patch Prior
- Reconstructing with a Patch Prior

# Simple Example



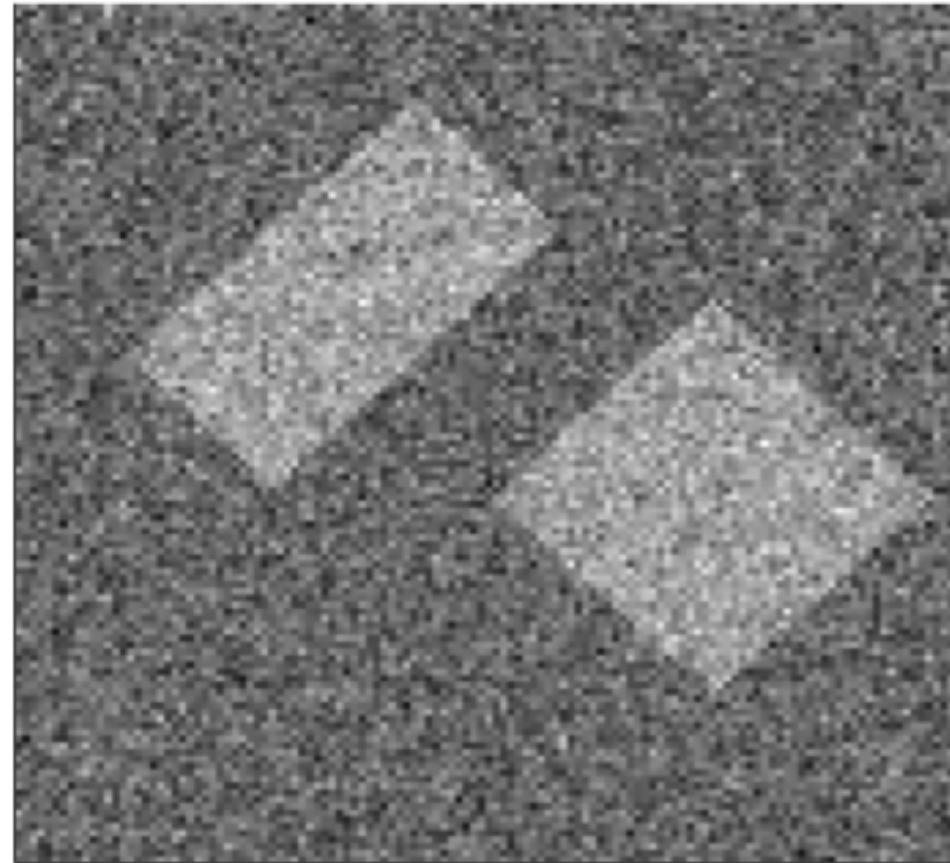
Training Image

# Simple Example



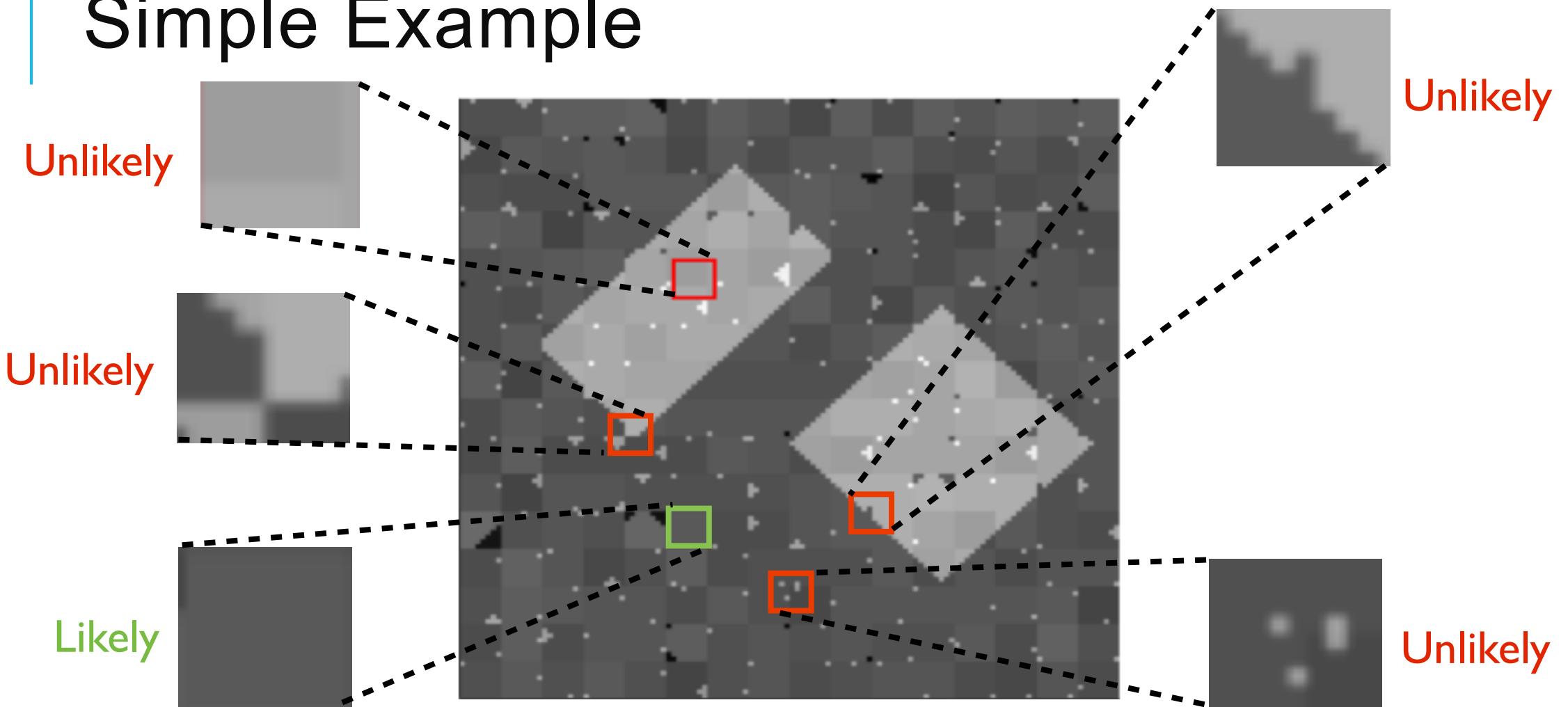
A Simple Prior Learned from Training Data

# Simple Example



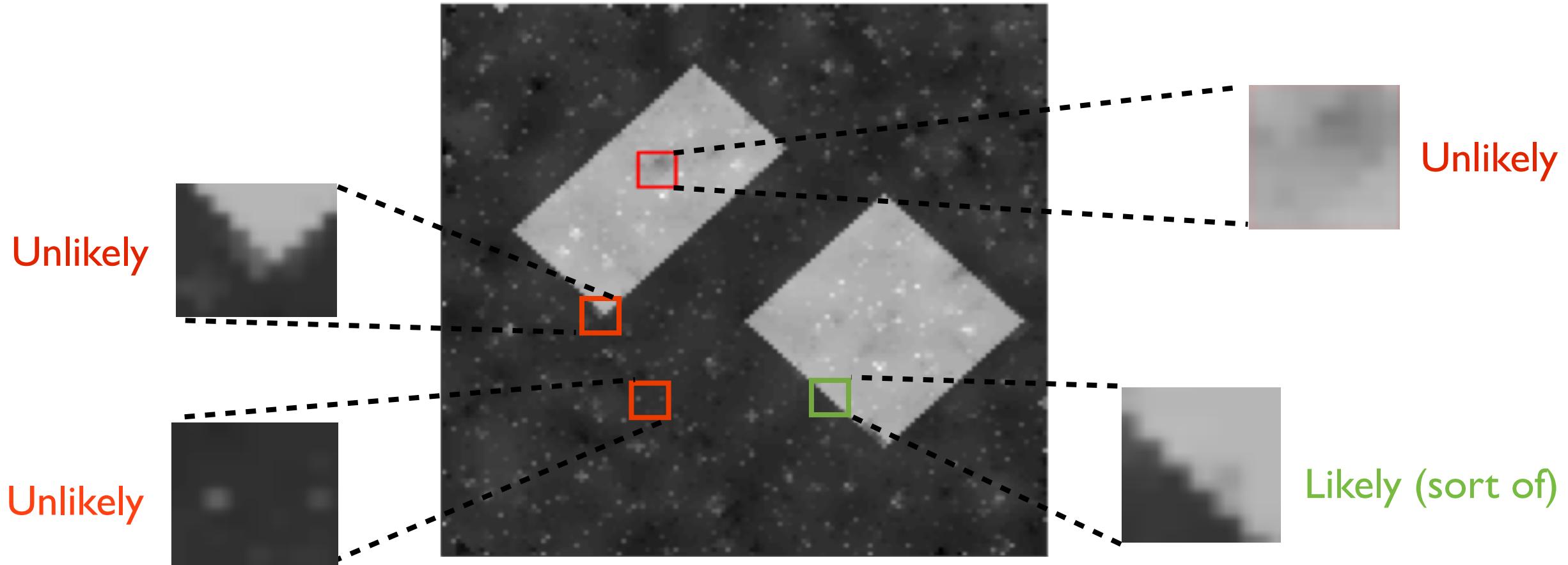
Noisy image we wish to restore using our patch prior

# Simple Example



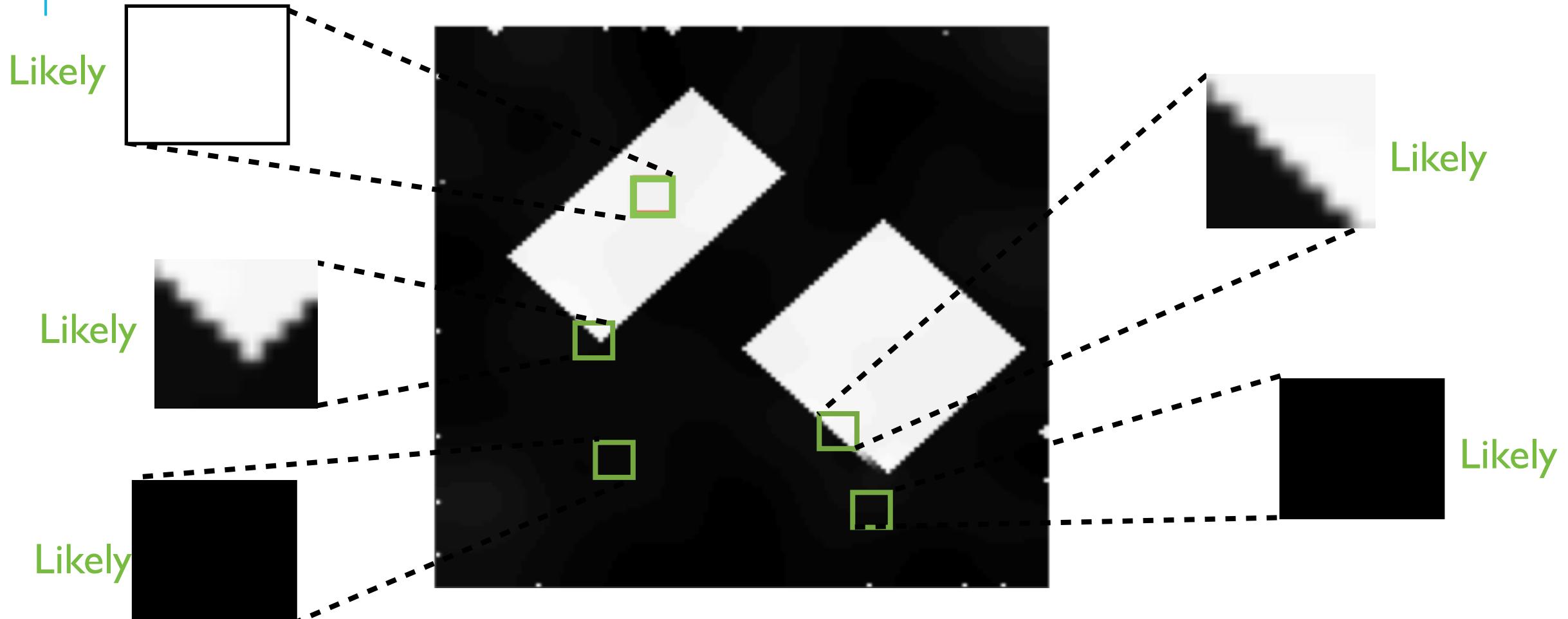
Non-Overlapping Patches

# Simple Example



Overlapping Patches - Patch Averaging

# Simple Example



We want every patch in the output to be **likely**

# Expected Patch Log Likelihood - EPLL

We propose the EPLL cost function:

EPLL is NOT  $P(x)$

Learning with patches not images (as opposed to images)

$$f_p(\mathbf{x}|\mathbf{y}) = \frac{\lambda}{2} \|\mathbf{Ax} - \mathbf{y}\|^2 - \sum_i \log p(\mathbf{P}_i \mathbf{x})$$

# Optimization

We use “half-quadratic splitting”

Introduce a set of auxiliary variables  $\mathbf{Z}$

Solve the following optimization problem:

$$c_{p,\beta}(\mathbf{x}, \mathbf{Z} | \mathbf{y}) = \frac{\lambda}{2} \|\mathbf{Ax} - \mathbf{y}\|^2 +$$